



MATCH NAME: PCC ARGENTINA OPEN 2026

LEVEL: III

REGION: ARGENTINA

CITY: MAR DEL PLATA, BUENOS AIRES

CLUB: TIRO FEDERAL ARGENTINO DE MAR DEL PLATA

MATCH DATE: MARCH 21th 2026.

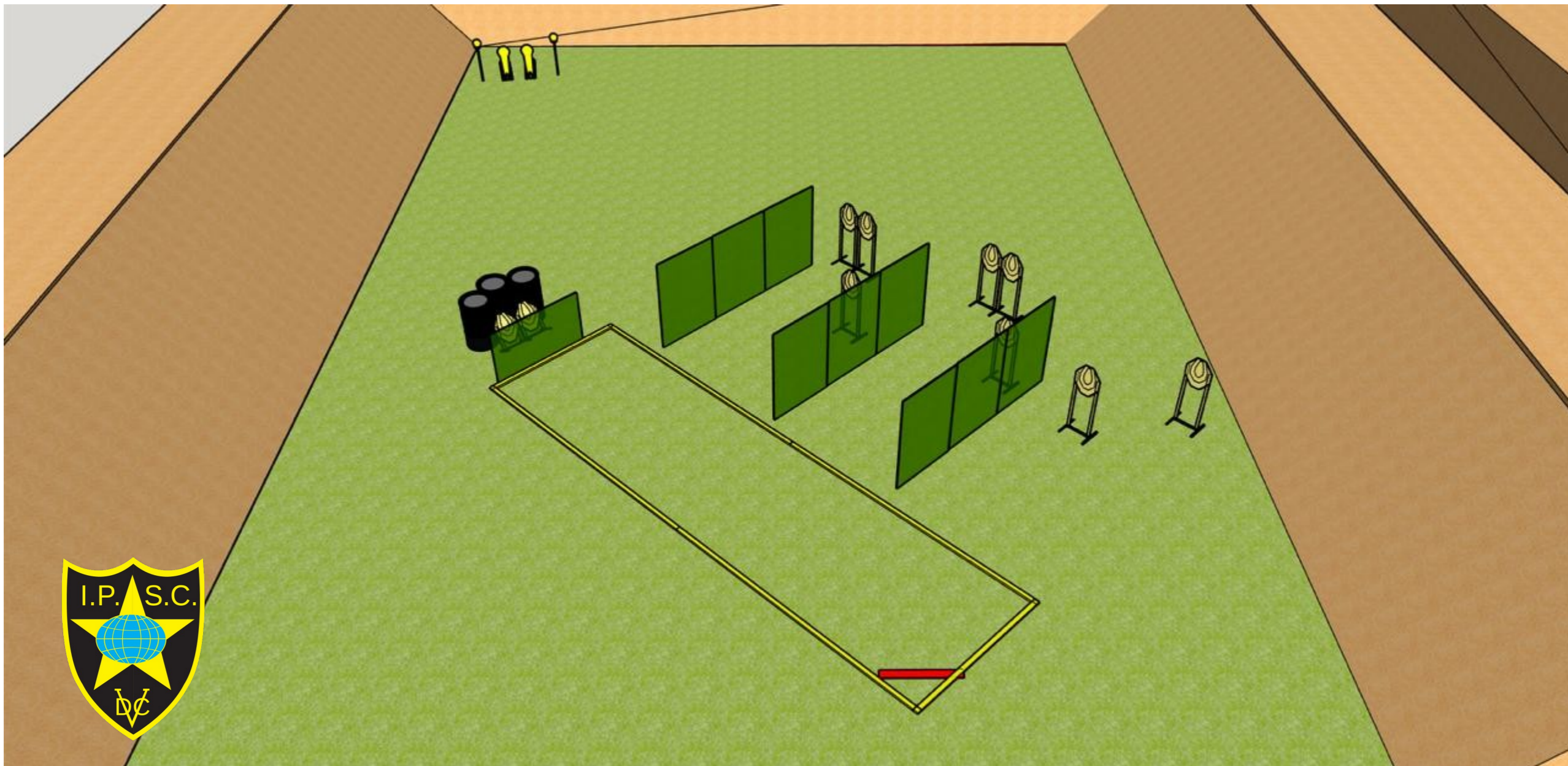
DISCIPLINE: PISTOL CALIBER CARBINE

NUMBER OF DAYS: 2

NUMBER OF STAGES: 16

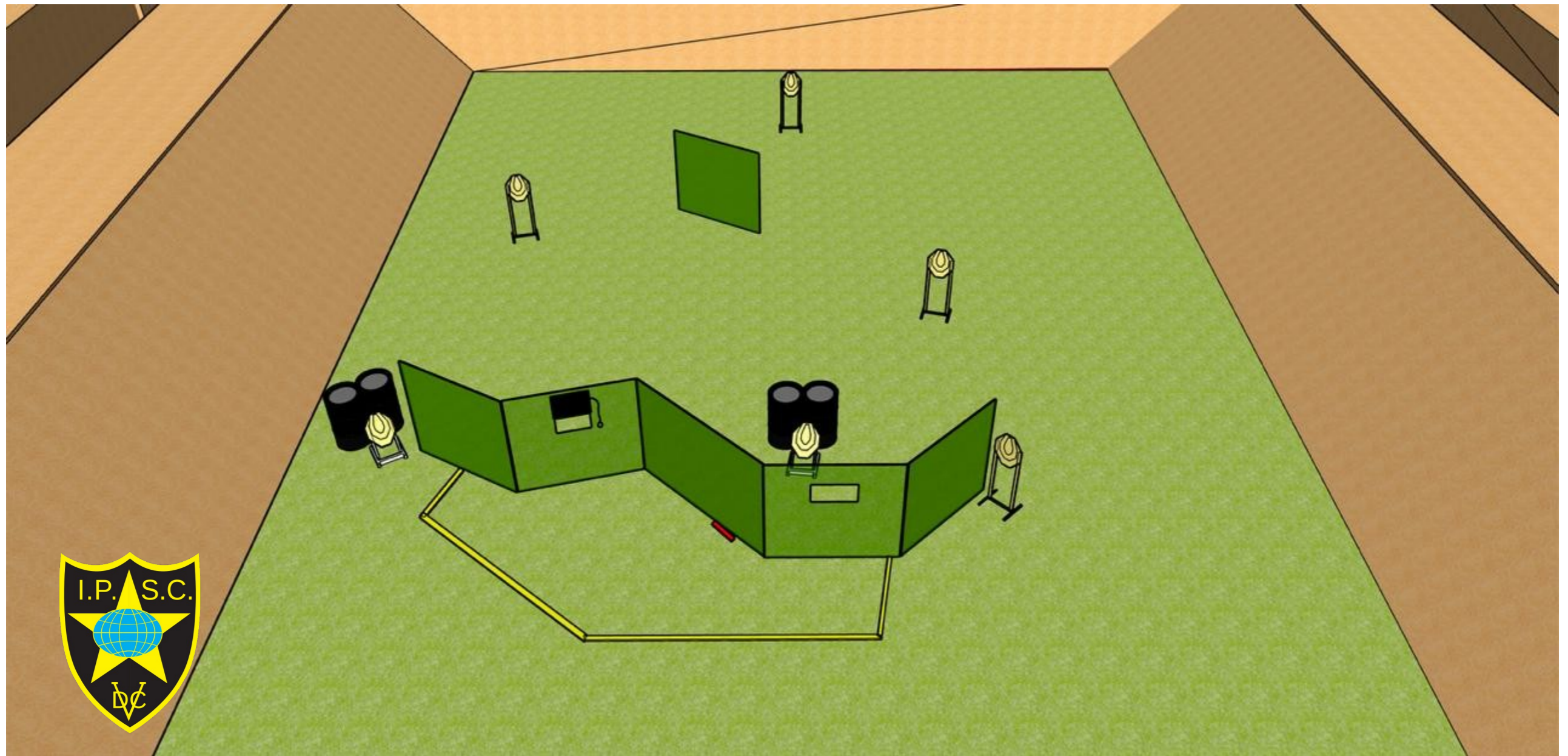
MINIMUM ROUNDS: 318

REFERENCE: E51807124



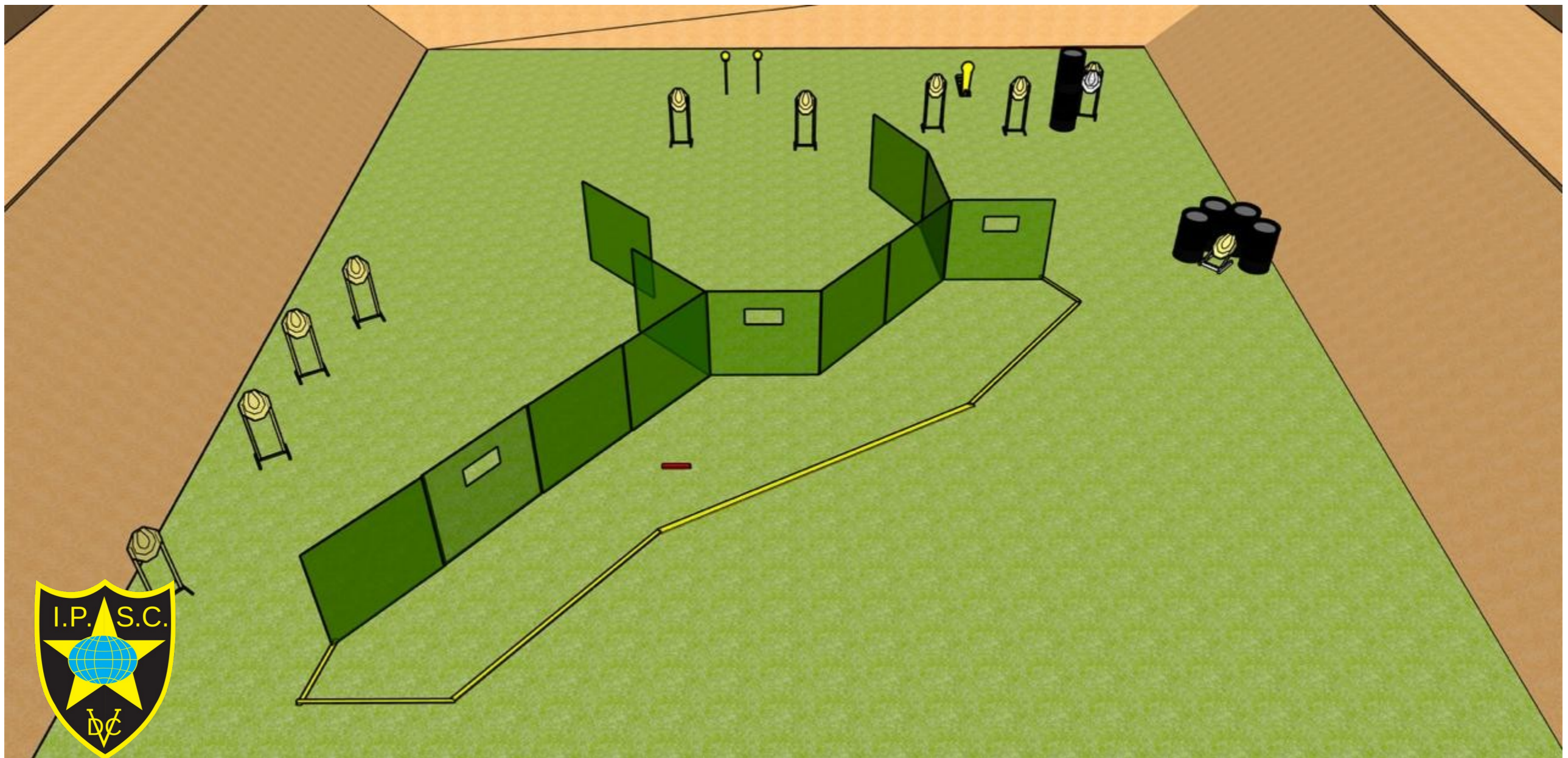
	STAGE 1 (MEDIUM)
TARGETS	10 IPSC TARGETS, 2 IPSC POPPER, 2 IPSC PLATES - Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	24 (15 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





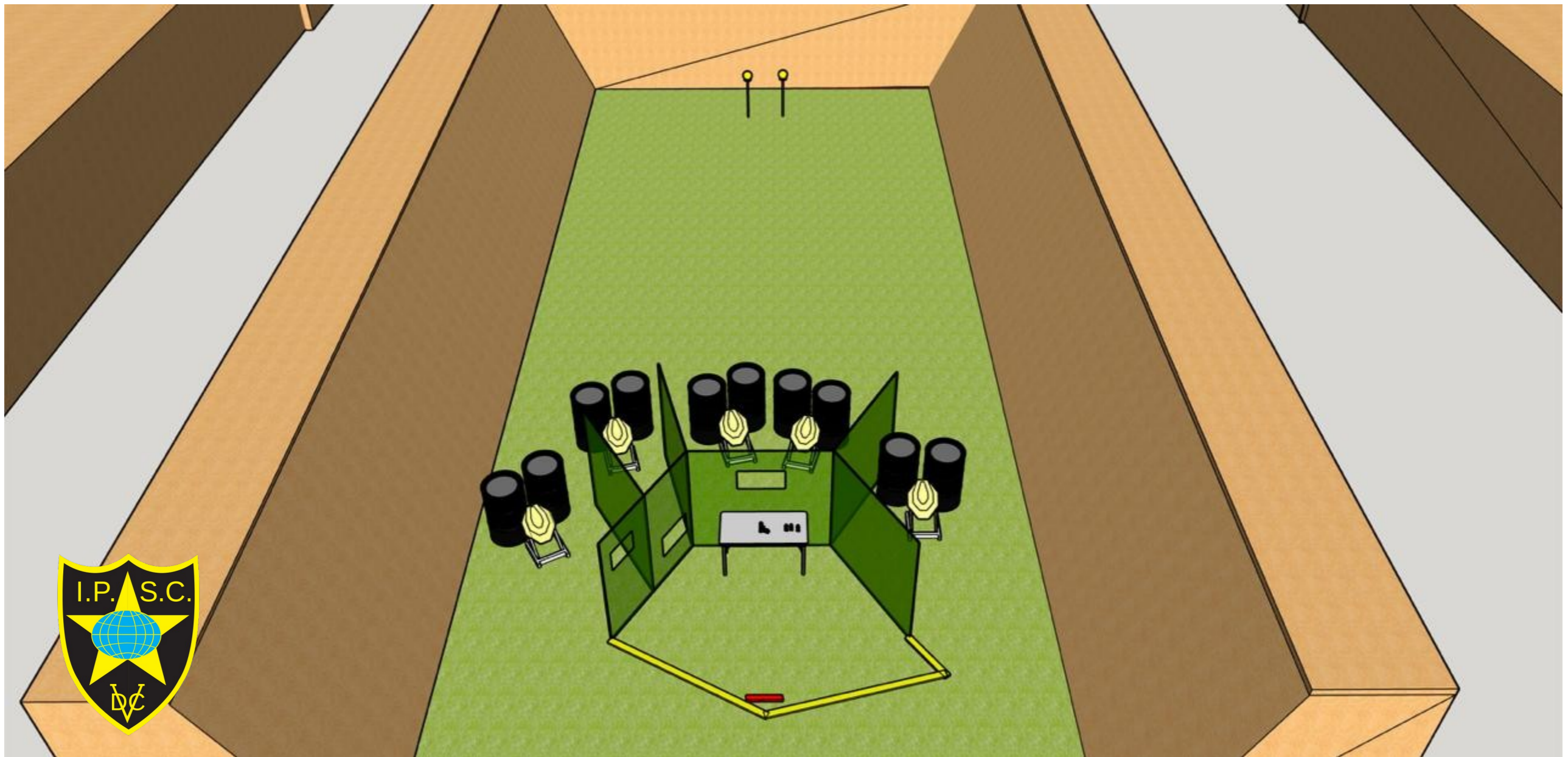
	STAGE 2 (SHORT)
TARGETS	6 IPSC TARGETS - Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	12 (22 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





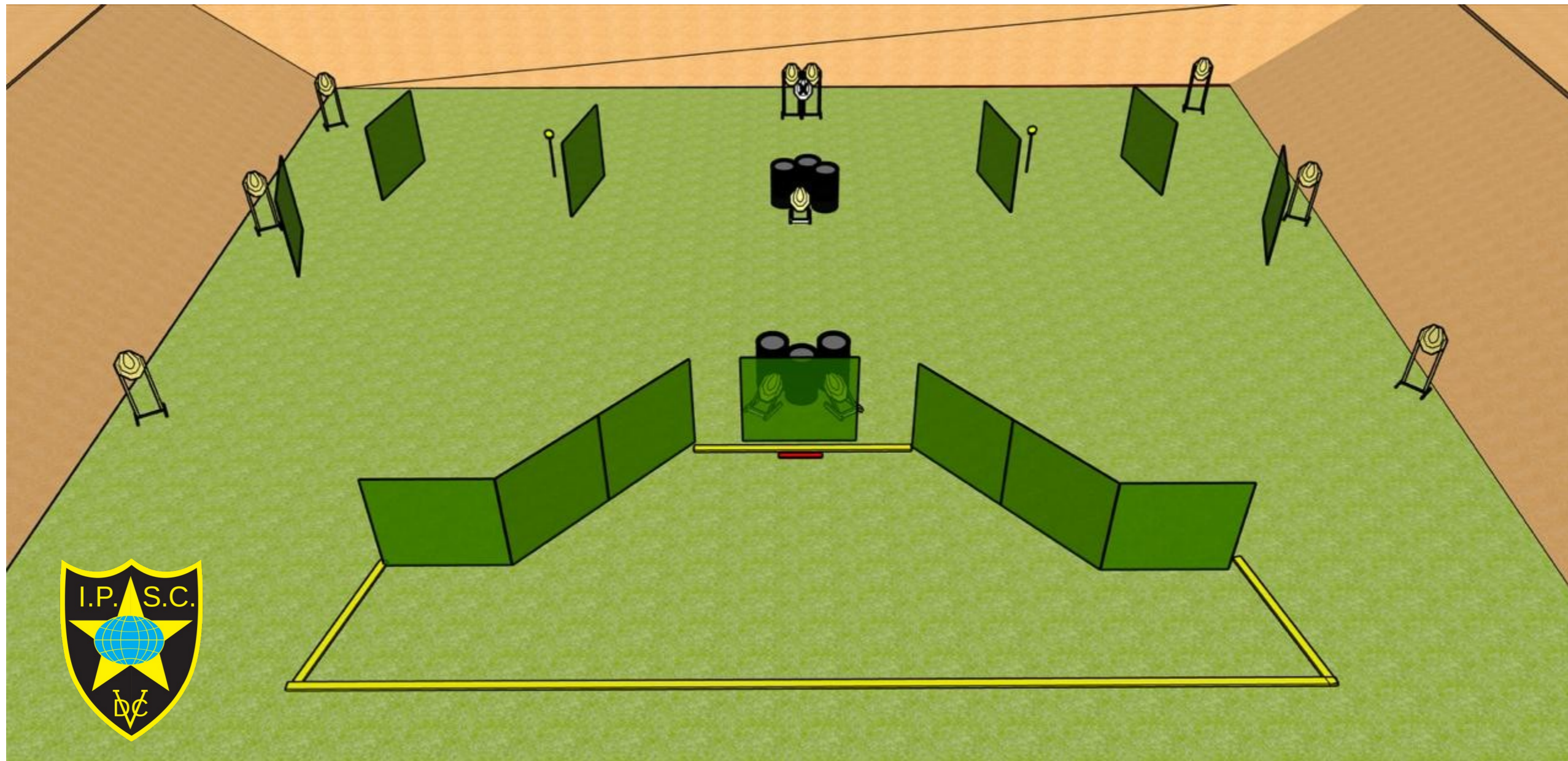
STAGE 3 (MEDIUM)	
TARGETS	10 IPSC TARGETS, 1 IPSC POPPER, 2 IPSC PLATES, 1 IPSC NOTSHOOT – Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	23 (15 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





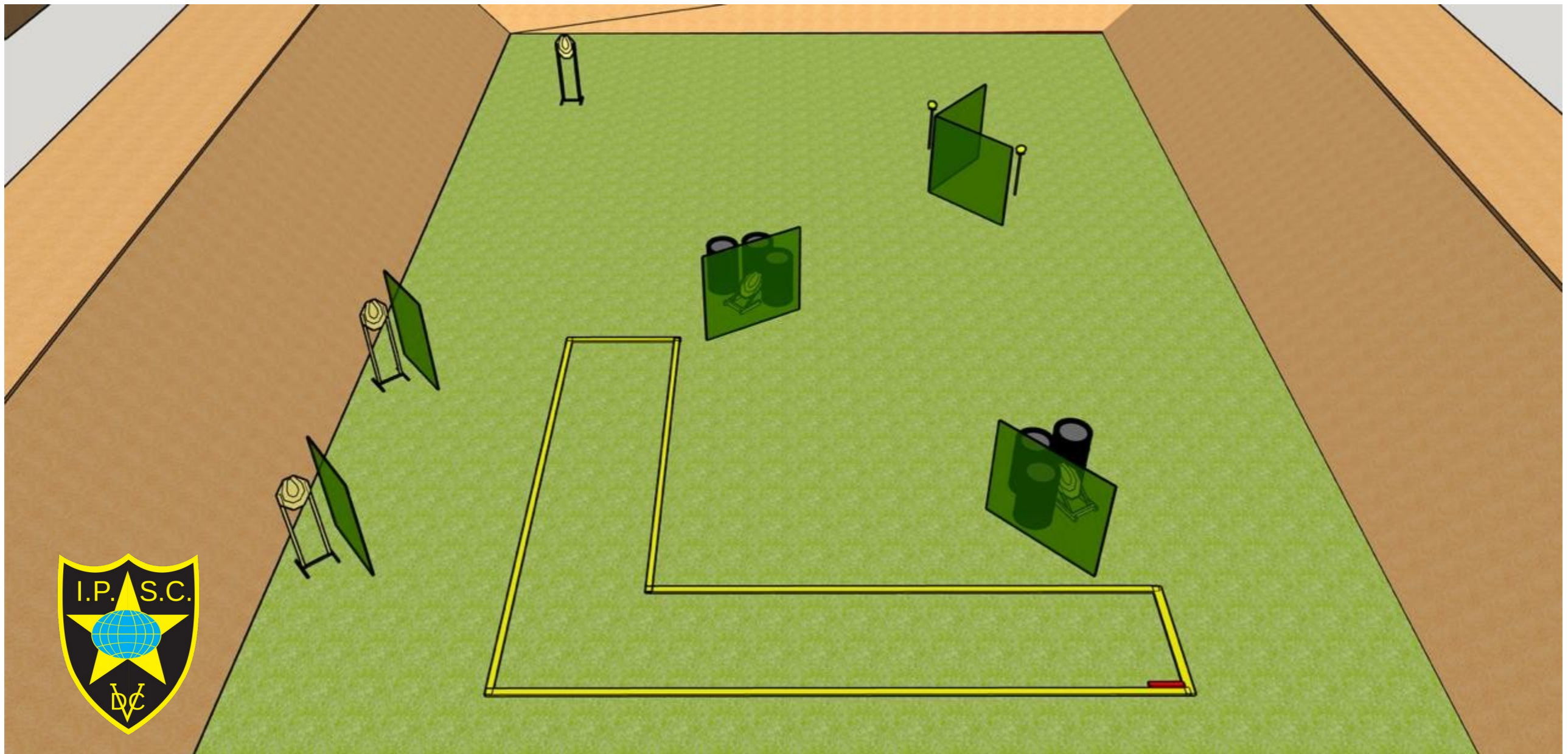
STAGE 5 (SHORT)	
TARGETS	5 IPSC TARGETS, 2 IPSC PLATES - Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	12 (13 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 2, LYING ON THE TABLE, MAGAZINES ON THE TABLE
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





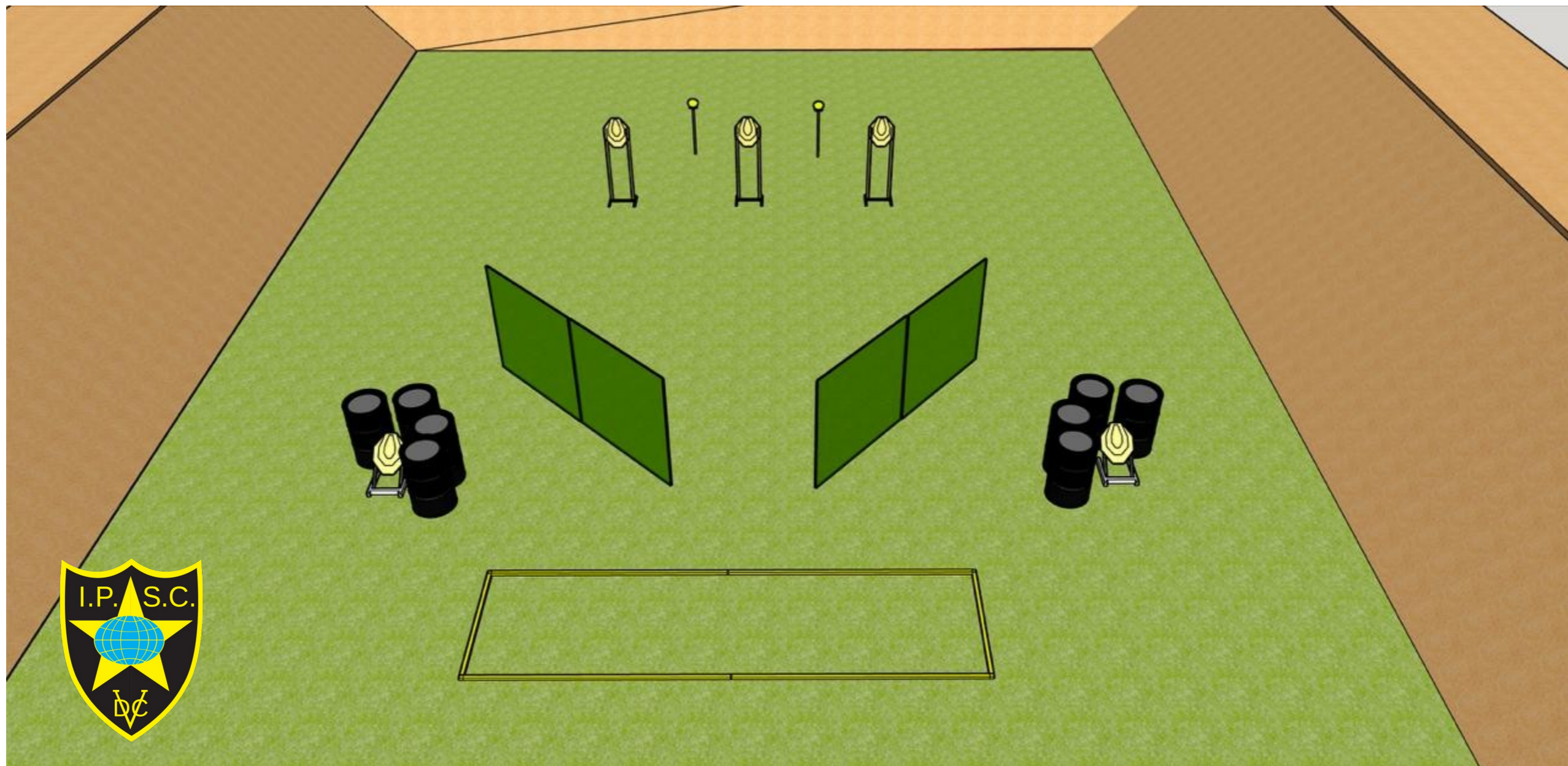
STAGE 6 (MEDIUM)	
TARGETS	11 IPSC TARGETS, 1 IPSC PLATES, 1 IPSC NOTSHOOT – Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	24 (16 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





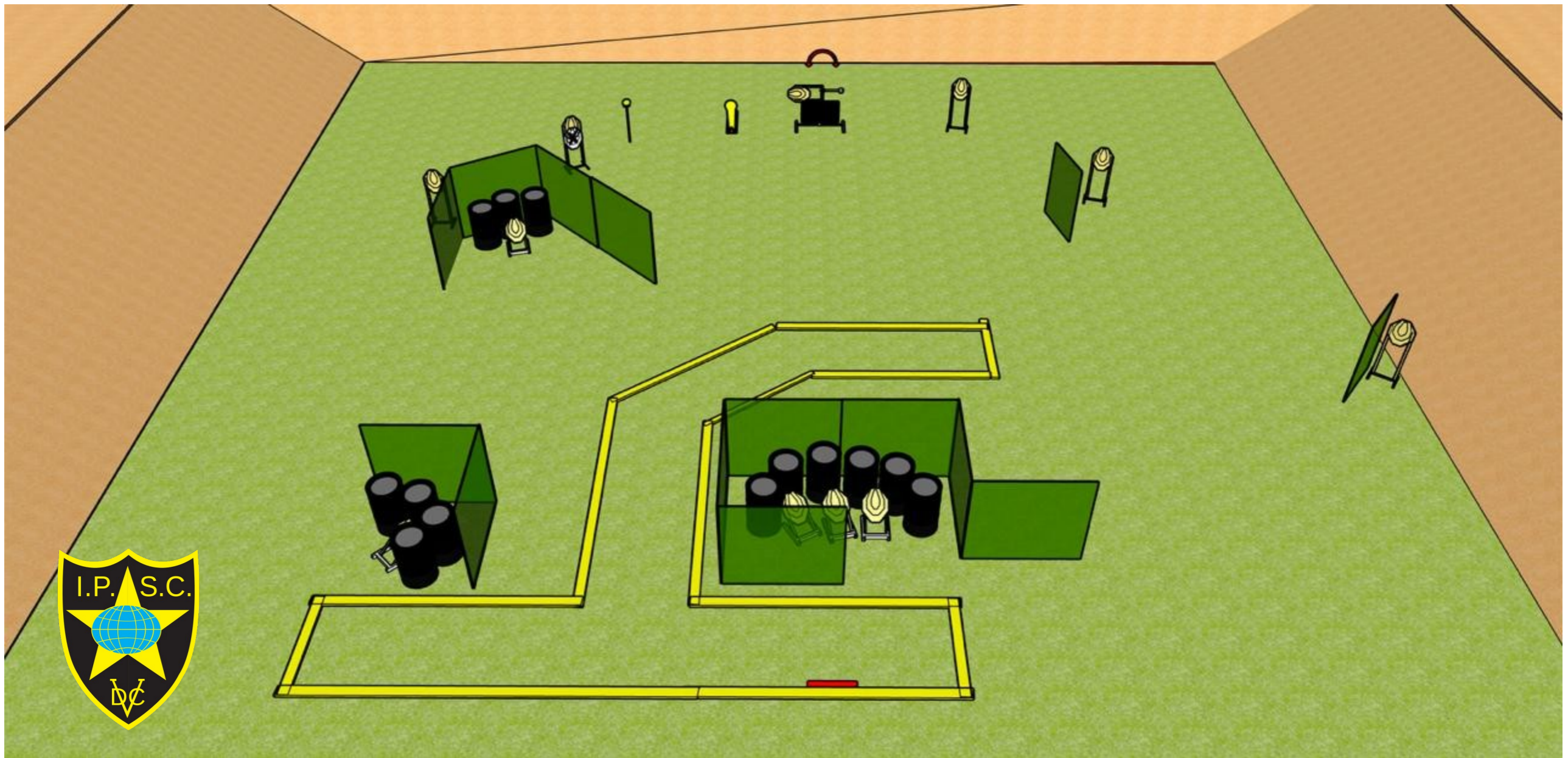
STAGE 7 (SHORT)	
TARGETS	5 IPSC TARGETS, 2 IPSC PLATES - Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	12 (12 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





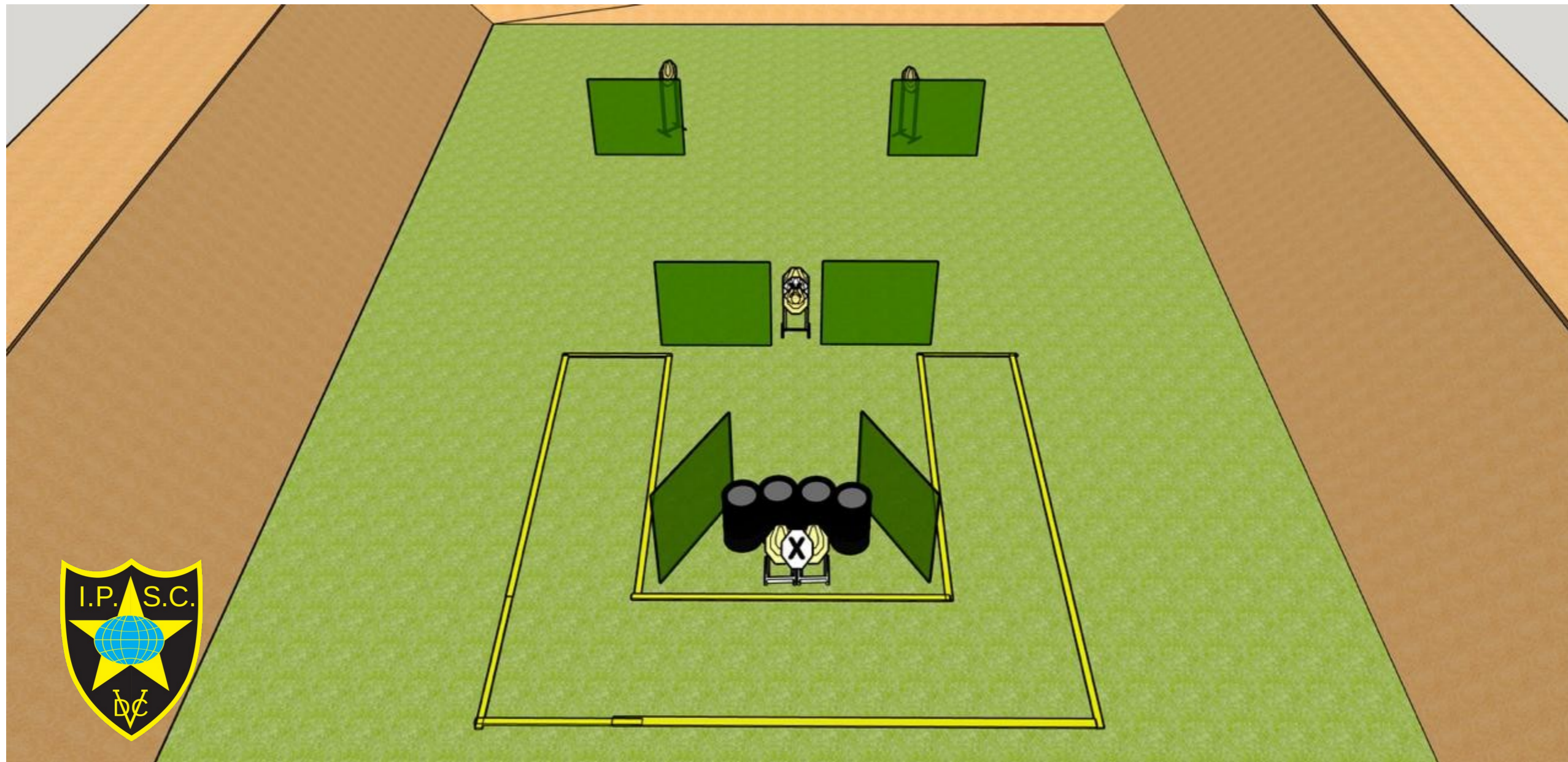
STAGE 8 (SHORT)	
TARGETS	5 IPSC TARGETS, 2 IPSC PLATES - Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	12 (8 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	STANDING AS PER IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





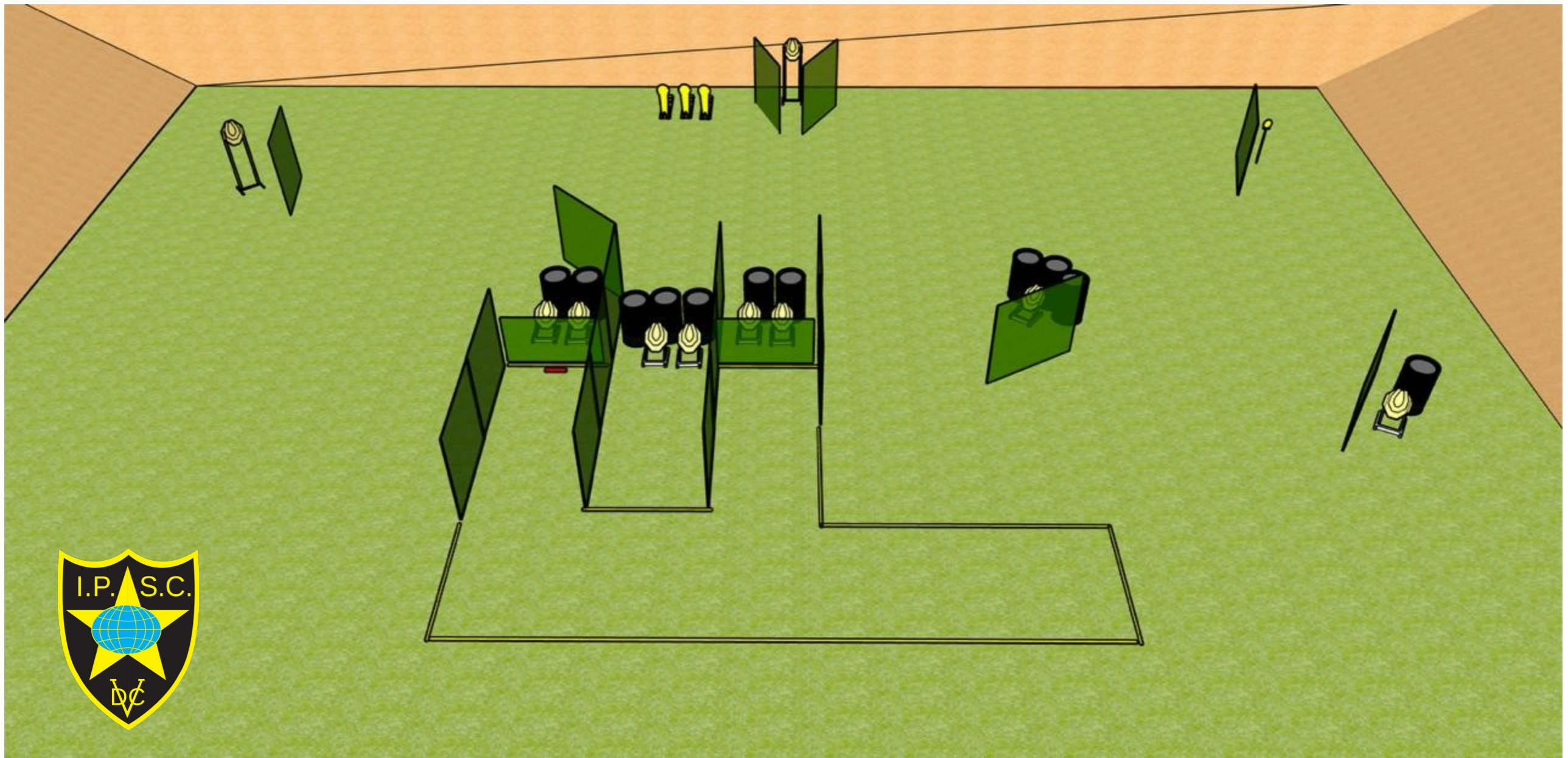
STAGE 9 (MEDIUM)	
TARGETS	11 IPSC TARGETS, 1 IPSC POPPER, 1 IPSC PLATE - Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	24 (24 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS. POPPER 1 ACTIVATES MOVING TARGET T5 REMAINS VISIBLE AT REST.





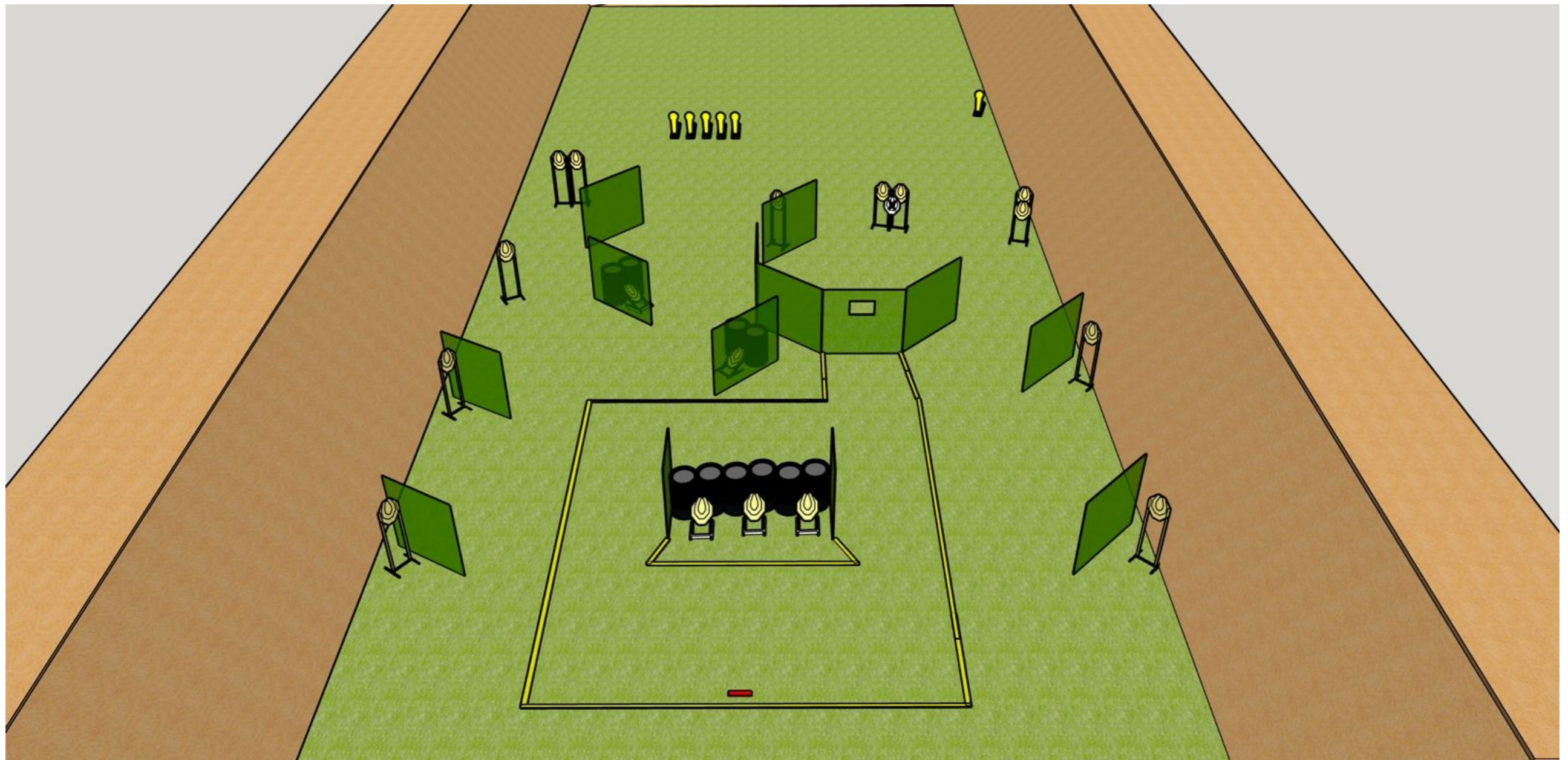
STAGE 10 (SHORT)	
TARGETS	6 IPSC TARGETS, 2 IPSC NOTSHOOT - Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	12 (12 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	STANDING AS PER IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





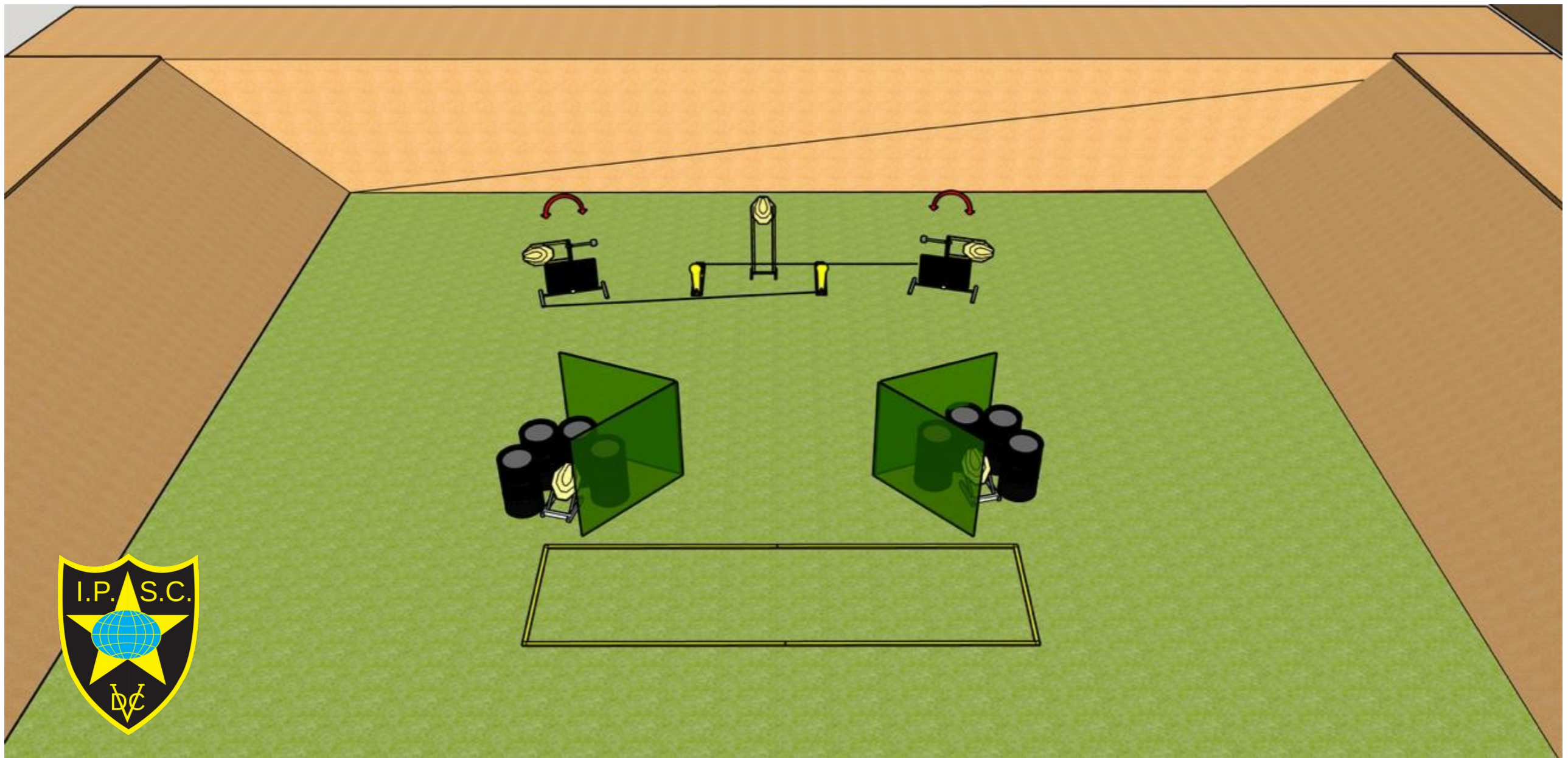
STAGE 11 (MEDIUM)	
TARGETS	10 IPSC TARGETS, 3 IPSC POPPER, 1 IPSC PLATE - Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	24 (14 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





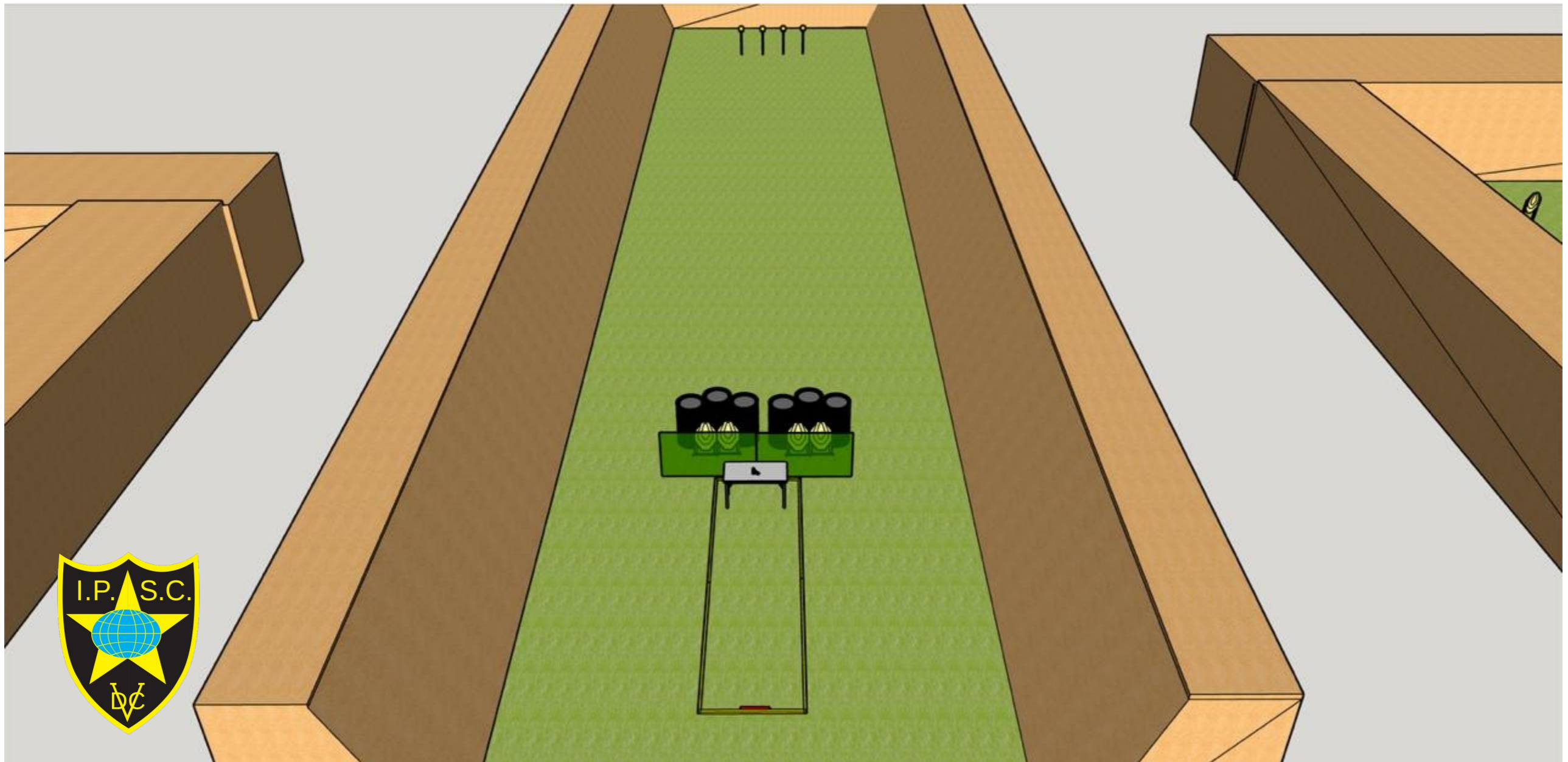
STAGE 12 (LONG)	
TARGETS	17 IPSC TARGETS, 6 IPSC POPPERS, 1 IPSC NOTSHOOT – Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	40 (22 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





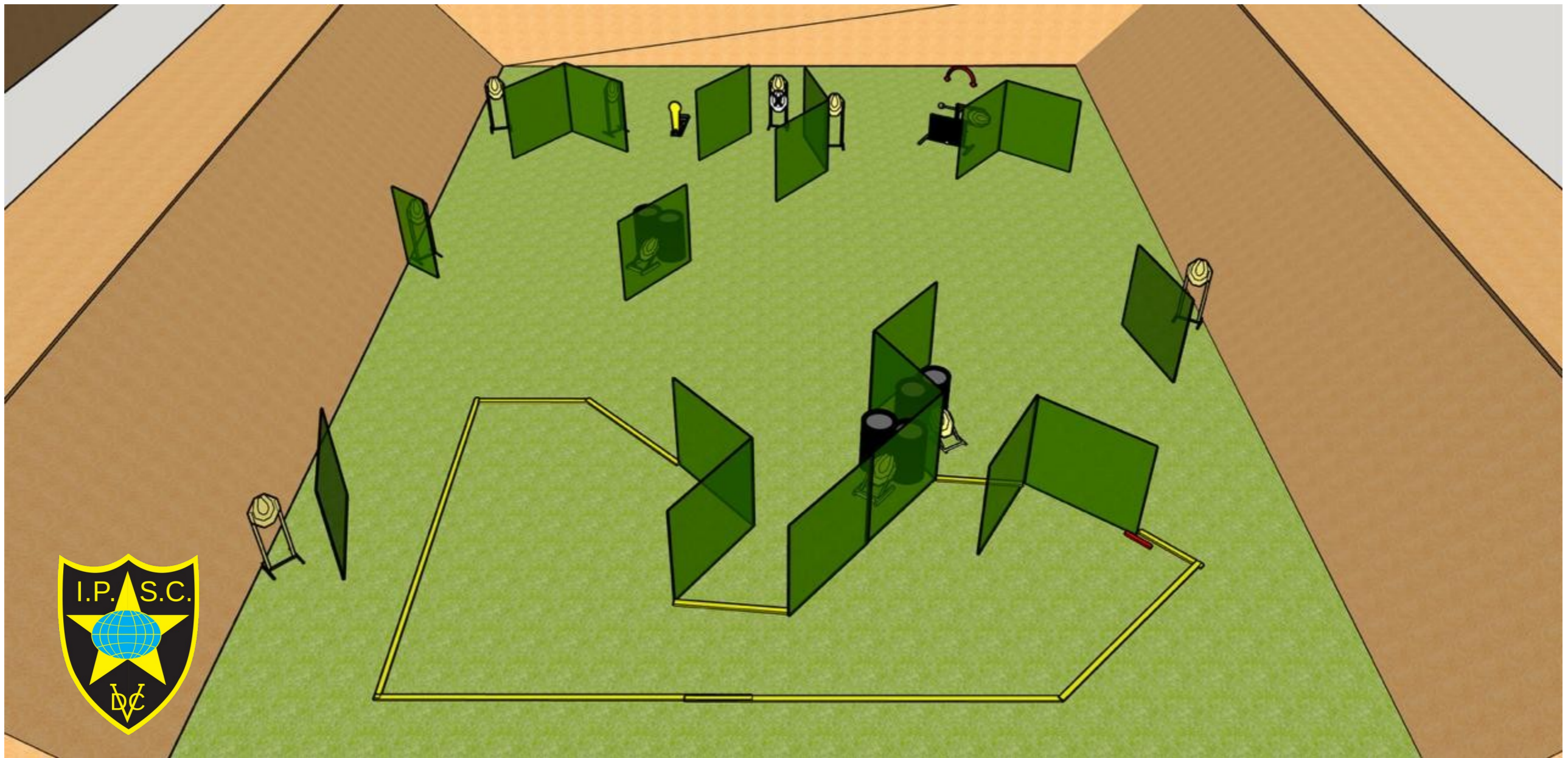
STAGE 13 (SHORT)	
TARGETS	5 IPSC TARGETS, 2 IPSC POPPERS - Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	12 (12 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	STANDING AS PER IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS. POPPER 1 ACTIVATES MOVING TARGET T4 AND POPPER 2 ACTIVATES MOVING TARGET 2, BOTH REMAINS VISIBLE AT REST.





STAGE 14 (SHORT)	
TARGETS	4 IPSC TARGETS, 4 IPSC PLATES - Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	12 (15 mts. Max.)
FIREARM READY CONDITION	UNLOADED - OPTION 3: fixed magazine must be empty, detachable magazines removed and chamber must be empty. The action may be open or closed.
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.

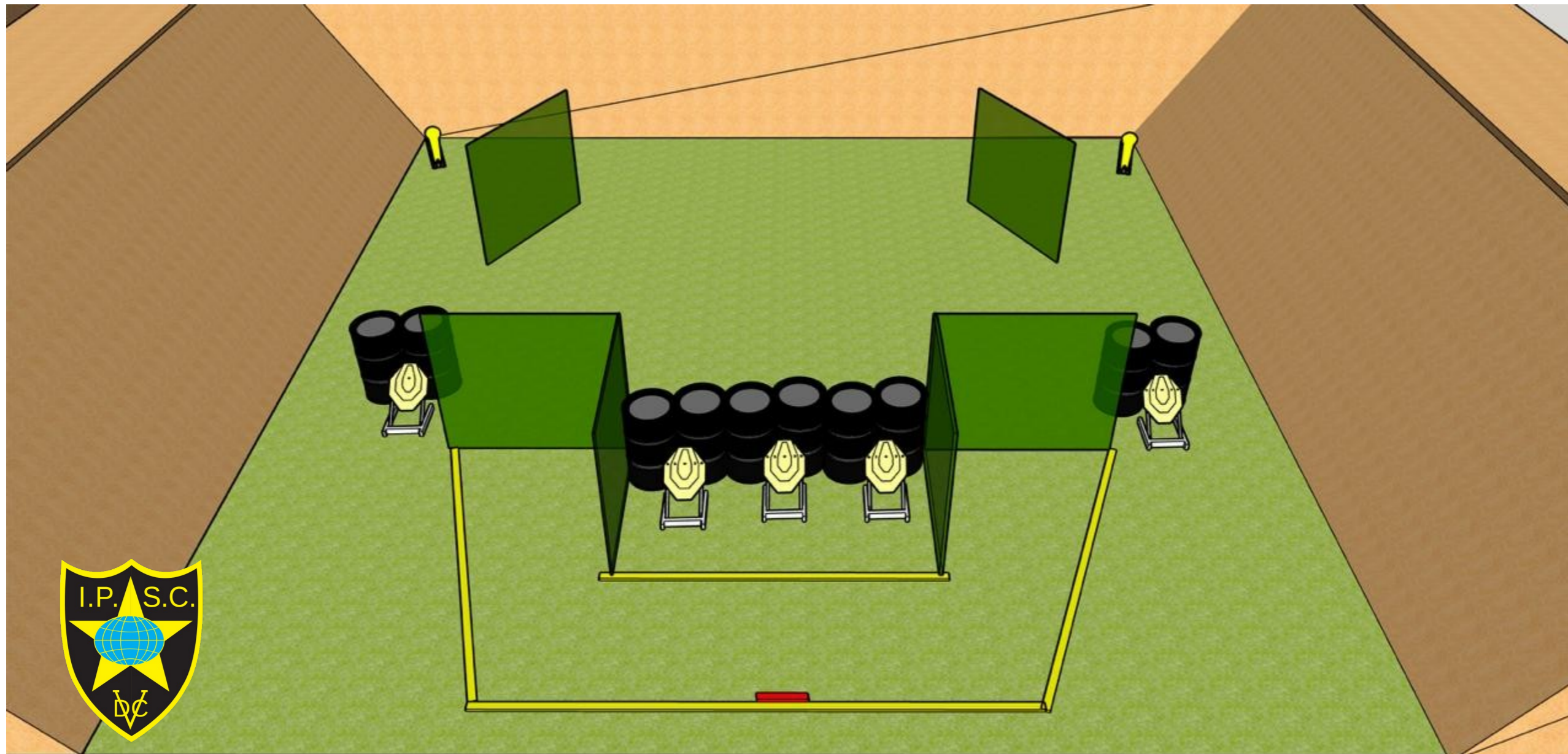




STAGE 15 (MEDIUM)

TARGETS	11 IPSC TARGETS, 1 IPSC POPPER, 1 IPSC NOTSHOOT – Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	23 (19 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS. POPPER 1 ACTIVATES MOVING TARGET T8 REMAINS VISIBLE AT REST.





STAGE 16 (SHORT)	
TARGETS	5 IPSC TARGETS, 2 IPSC POPPERS - Max Distance: xx mts.
MINIMUM NUMBER OF ROUNDS	12 (15 mts. Max.)
FIREARM READY CONDITION	LOADED - OPTION 1
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.

