



MATCH NAME: **HANDGUN ARGENTINA OPEN 2026**

LEVEL: III

REGION: ARGENTINA

CITY: MAR DEL PLATA, BUENOS AIRES

CLUB: TIRO FEDERAL ARGENTINO DE MAR DEL PLATA

MATCH DATE: MARCH 21th 2026.

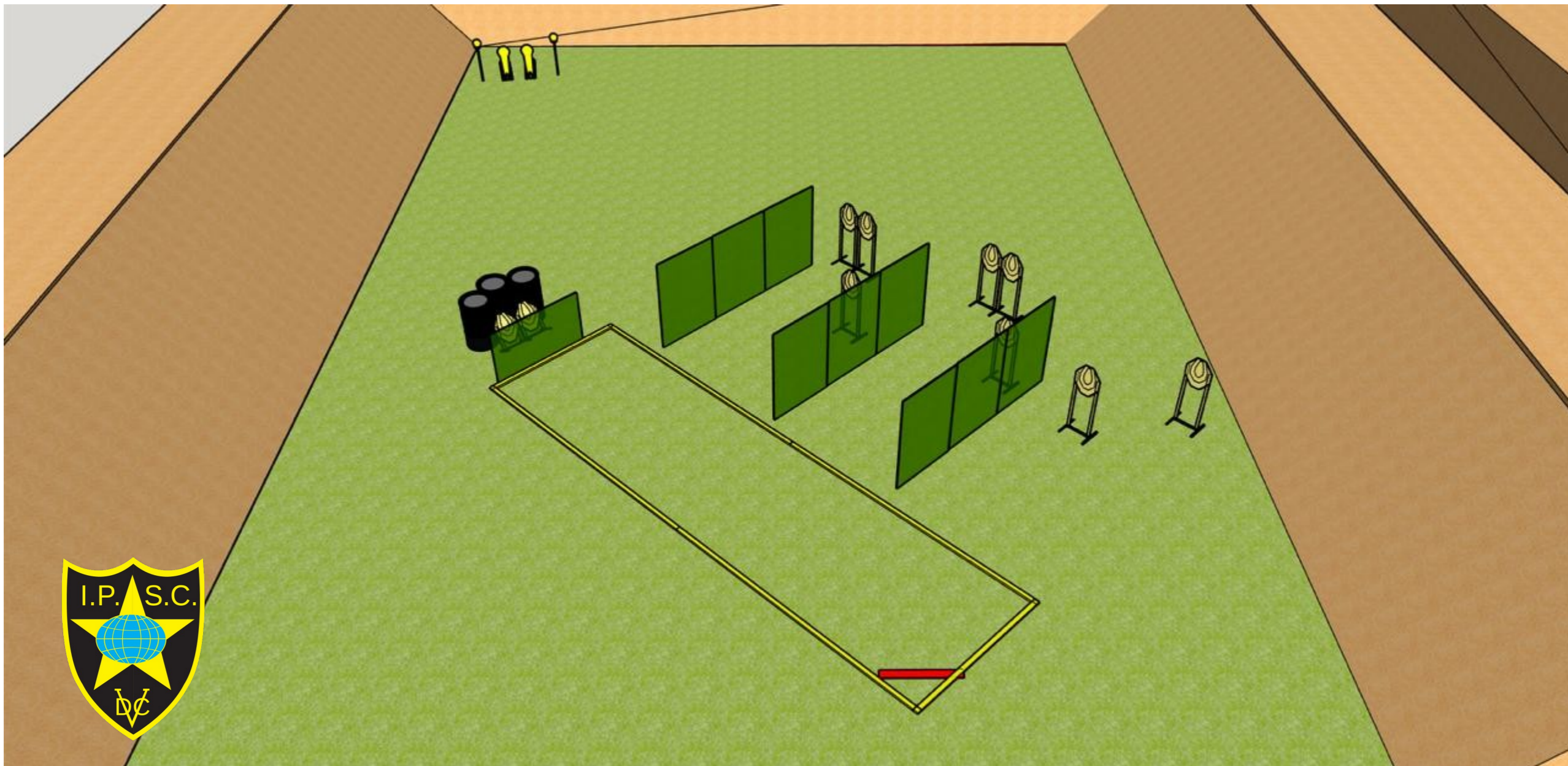
DISCIPLINE: HANDGUN

NUMBER OF DAYS: 2

NUMBER OF STAGES: 16

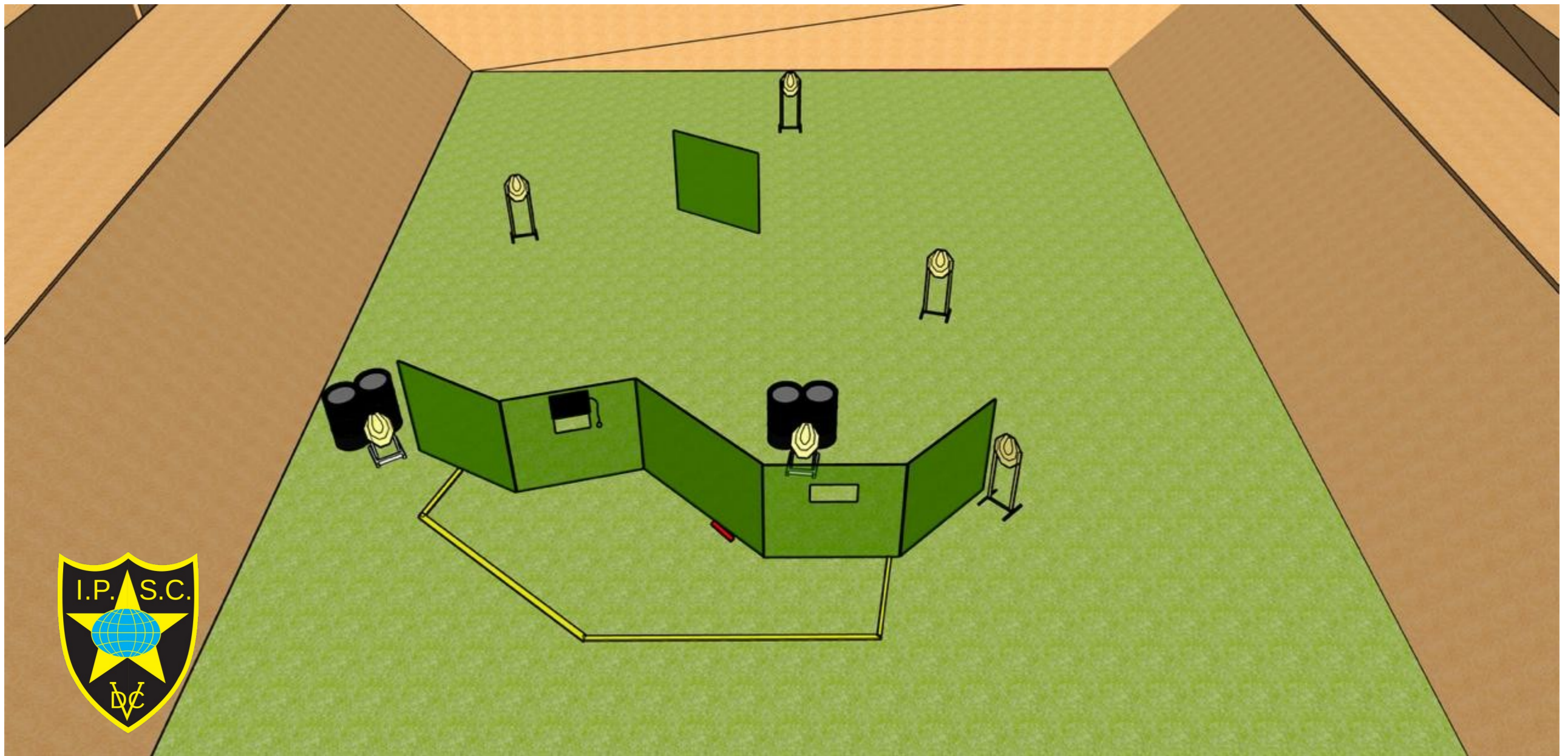
MINIMUM ROUNDS: 300

REFERENCE: E41307118



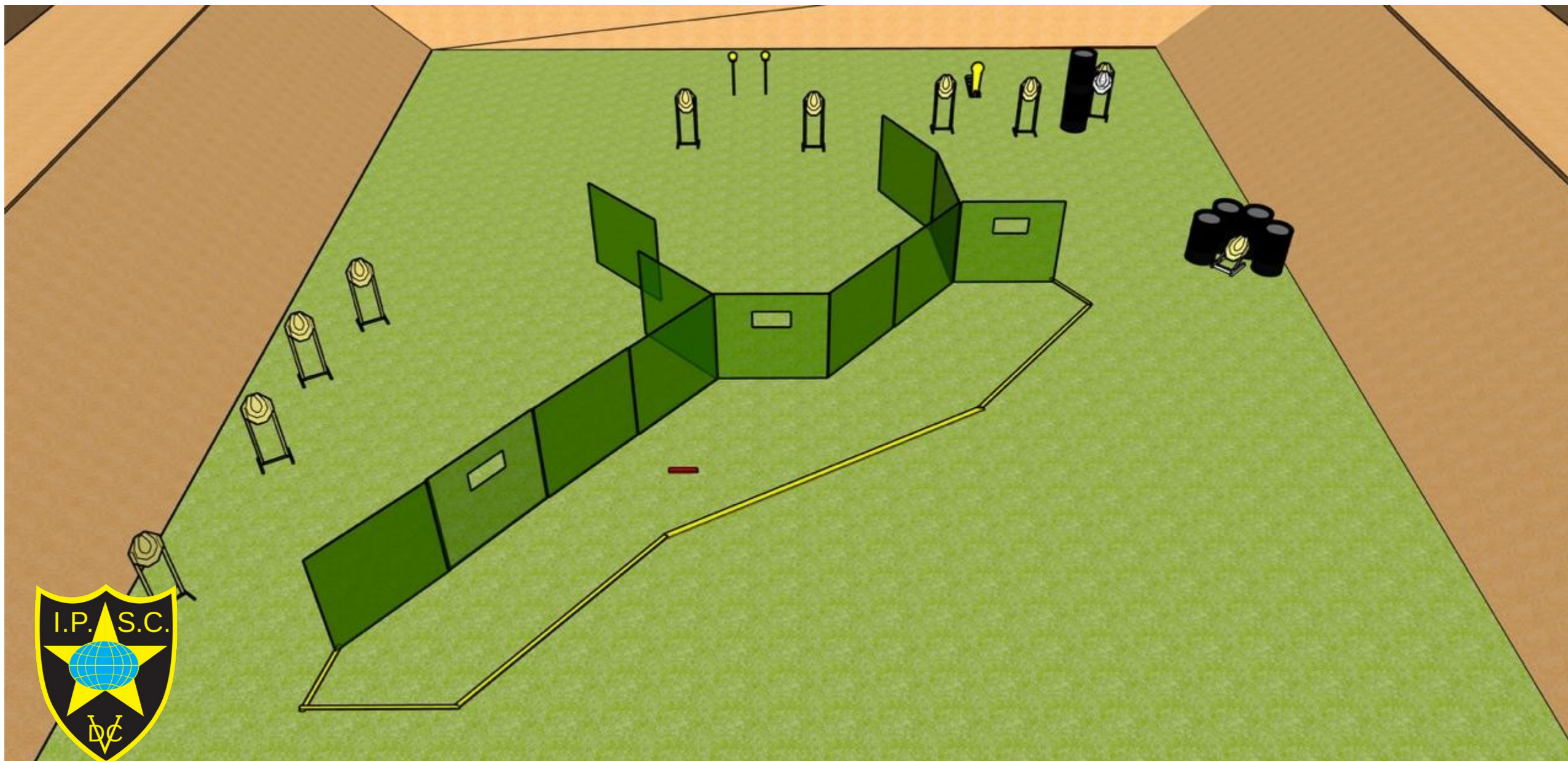
	STAGE 1 (MEDIUM)
TARGETS	10 IPSC TARGETS, 2 IPSC POPPER, 2 IPSC PLATES
MINIMUM NUMBER OF ROUNDS	24 (15 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





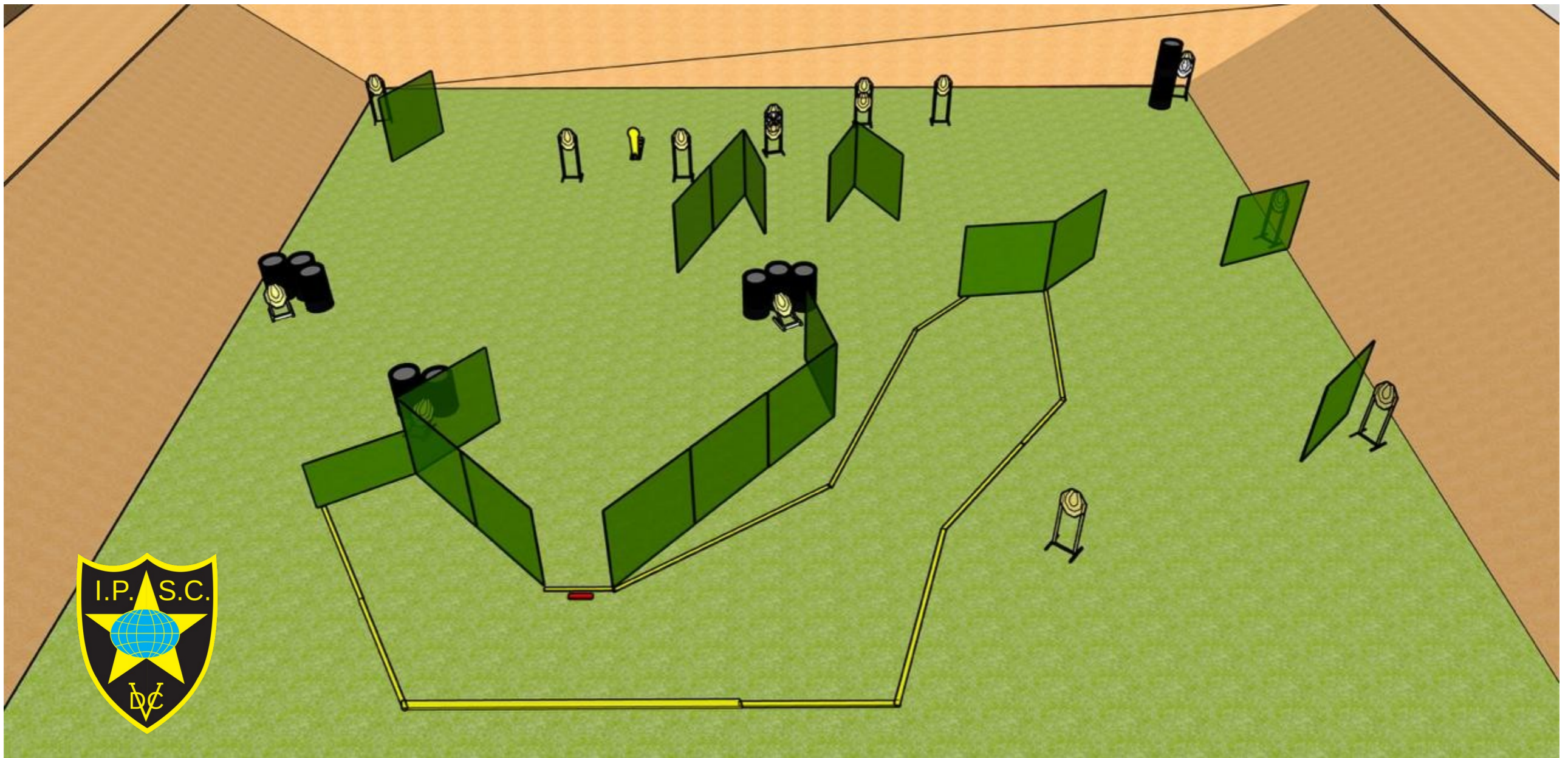
	STAGE 2 (SHORT)
TARGETS	6 IPSC TARGETS
MINIMUM NUMBER OF ROUNDS	12 (22 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





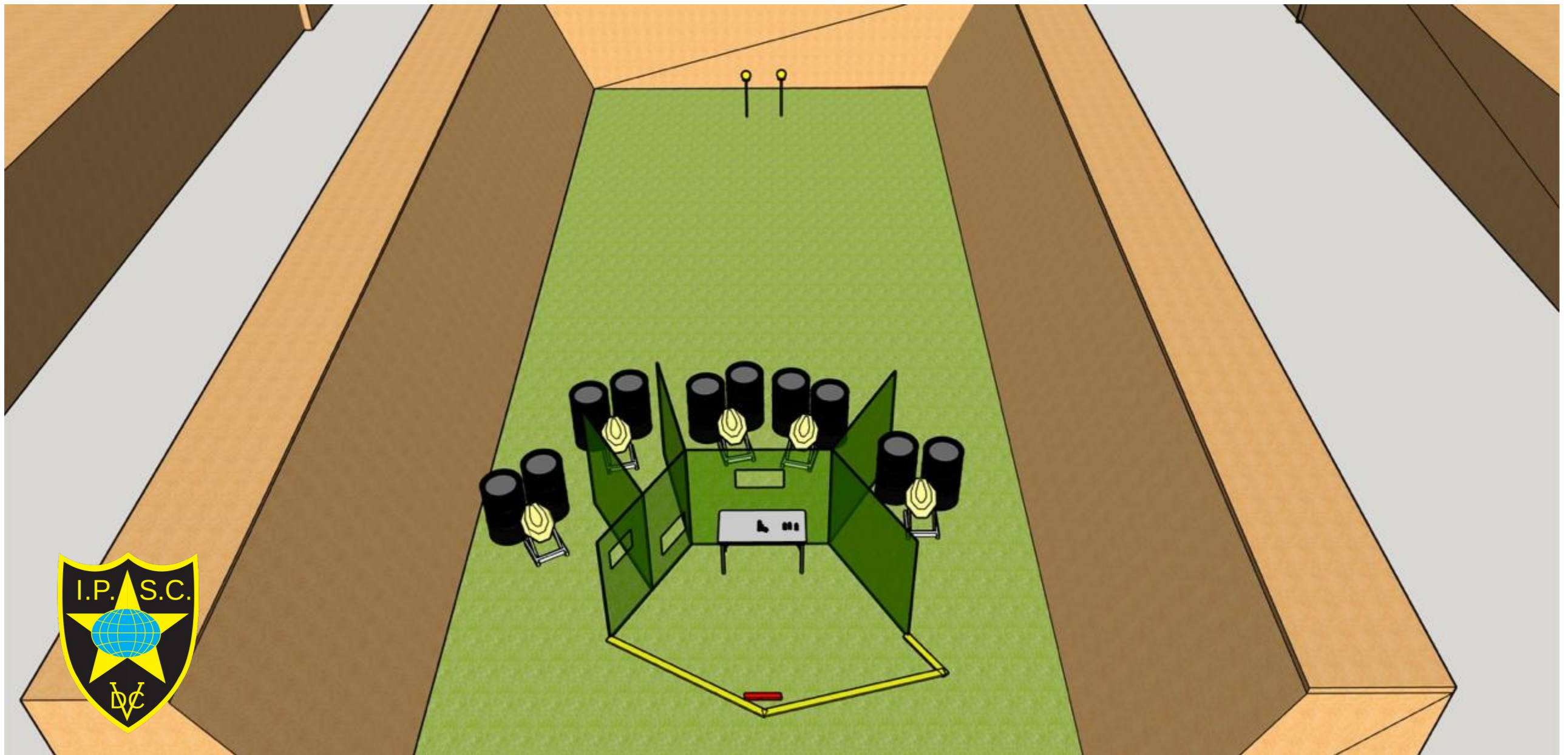
	STAGE 3 (MEDIUM)
TARGETS	10 IPSC TARGETS, 1 IPSC POPPER, 2 IPSC PLATES, 1 IPSC NOTSHOOT
MINIMUM NUMBER OF ROUNDS	23 (15 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E2 AS DEMONSTRATED)
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





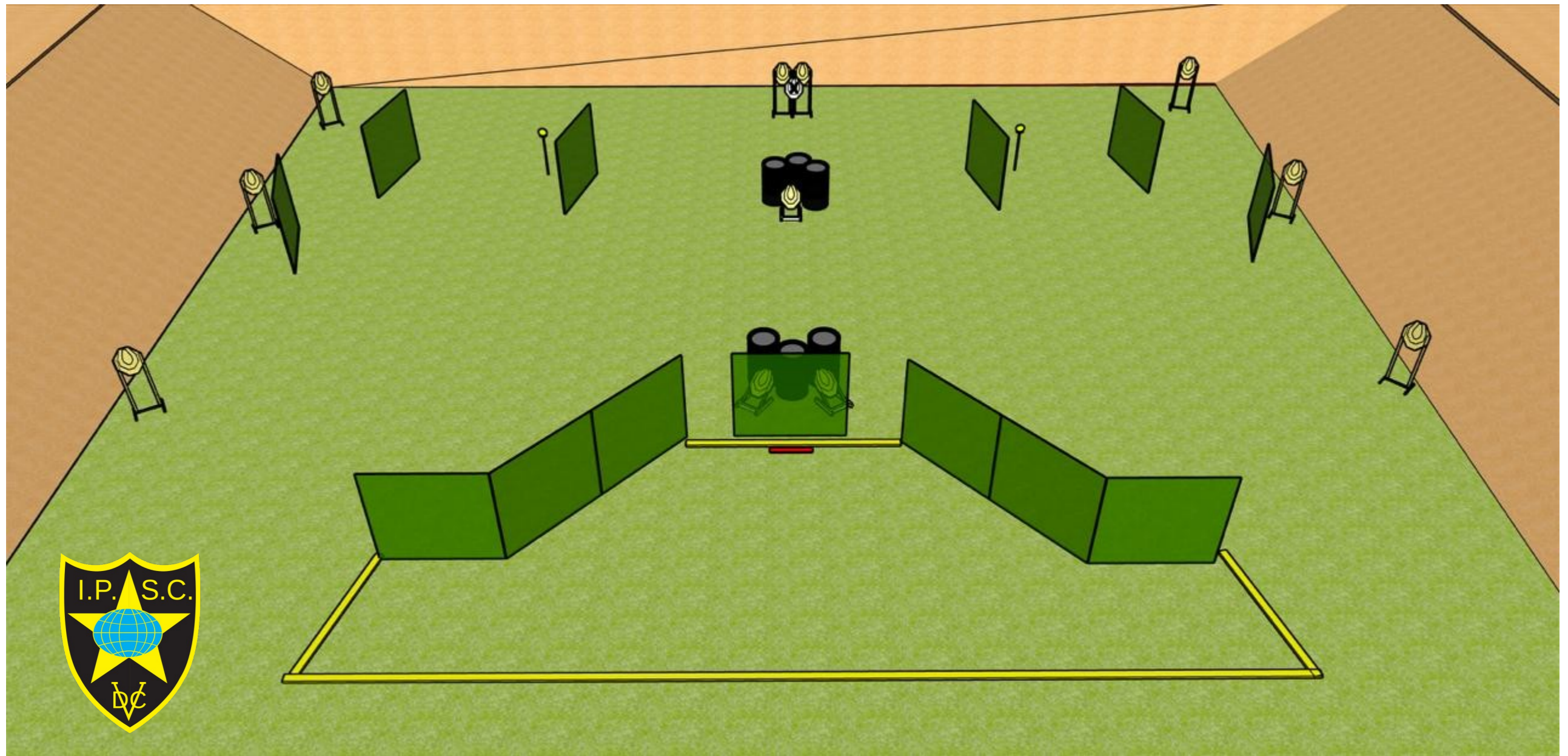
STAGE 4 (LONG)	
TARGETS	15 IPSC TARGETS, 1 IPSC POPPER
MINIMUM NUMBER OF ROUNDS	31 (18 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





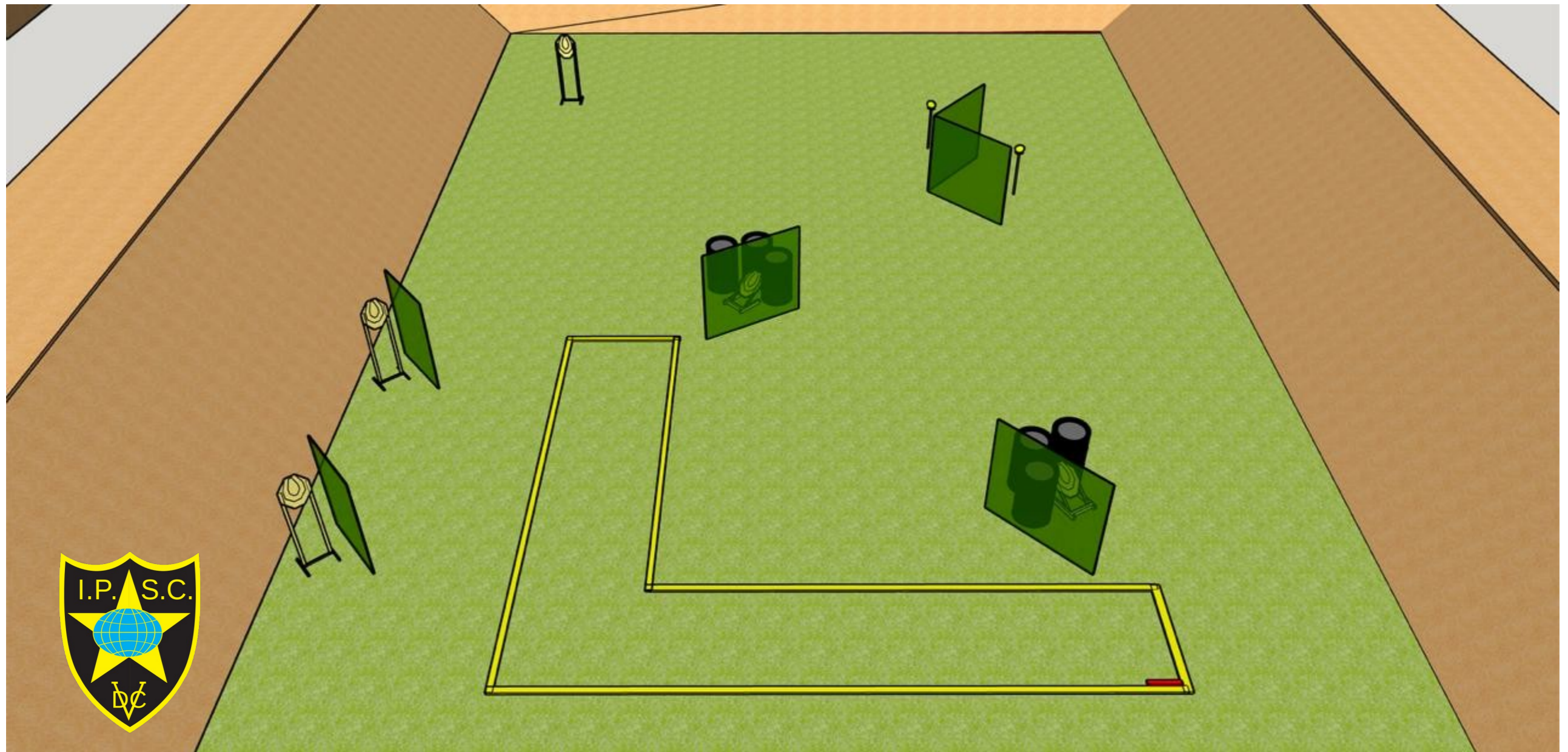
STAGE 5 (SHORT)	
TARGETS	5 IPSC TARGETS, 2 IPSC PLATES
MINIMUM NUMBER OF ROUNDS	12 (13 mts. Max.)
FIREARM READY CONDITION	LOADED, WITH EMPTY CHAMBER, LYING ON THE TABLE, MAGAZINES ON THE TABLE
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL. ENGAGE ALL TARGETS.





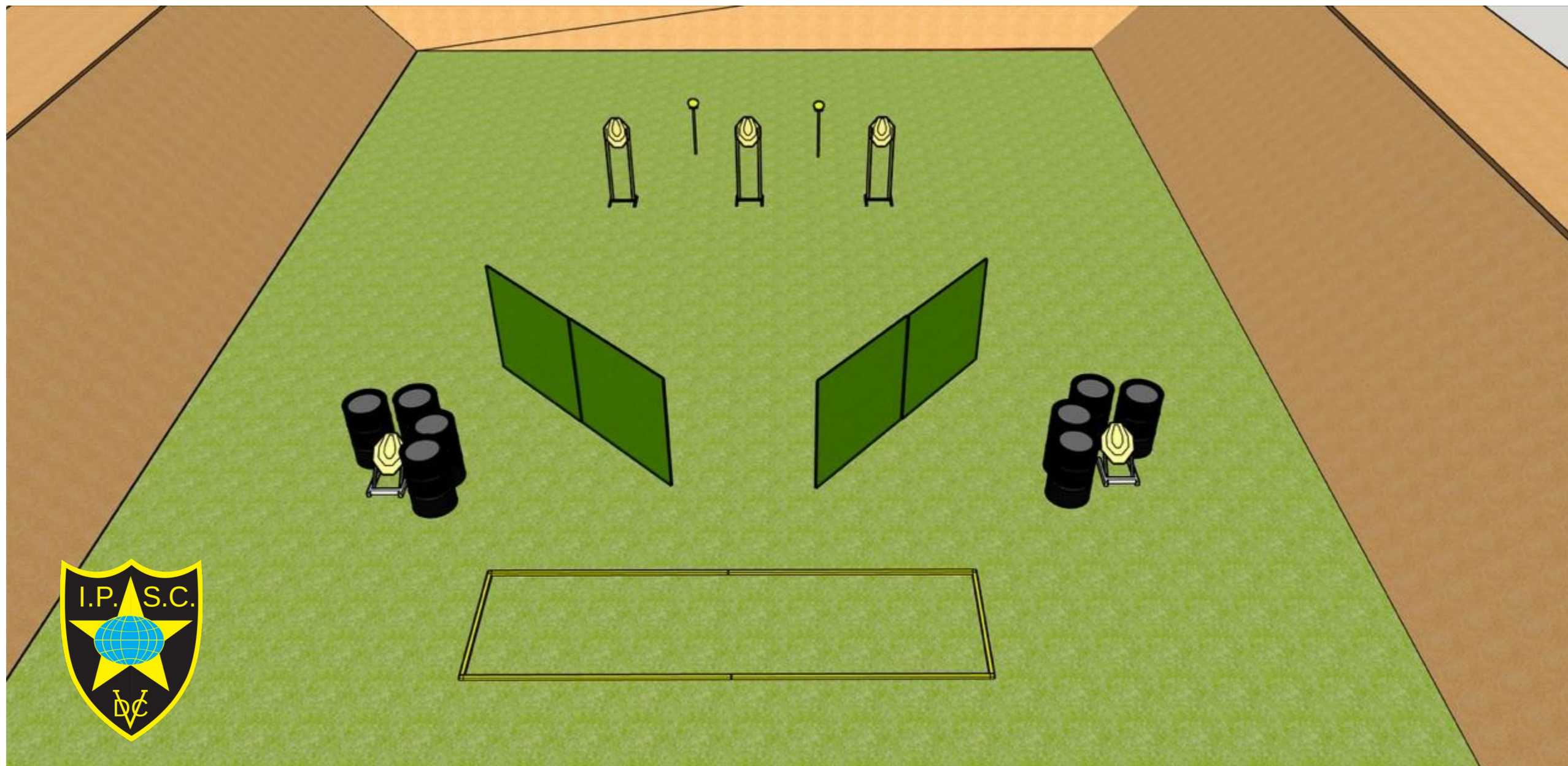
	STAGE 6 (MEDIUM)
TARGETS	11 IPSC TARGETS, 1 IPSC PLATES, 1 IPSC NOTSHOOT
MINIMUM NUMBER OF ROUNDS	24 (16 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





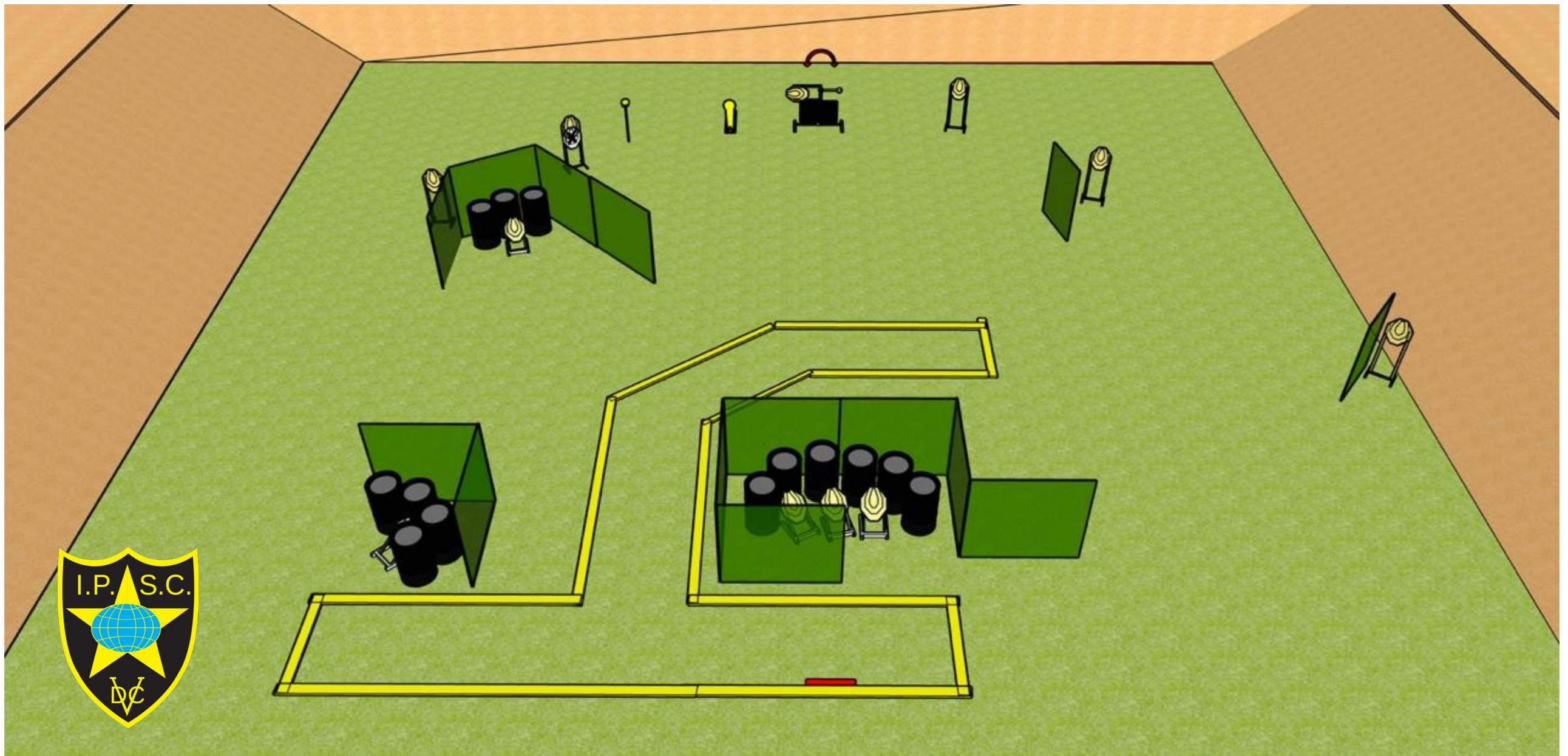
	STAGE 7 (SHORT)
TARGETS	5 IPSC TARGETS, 2 IPSC PLATES
MINIMUM NUMBER OF ROUNDS	12 (12 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGET, ONLY WITH A STRONG HAND





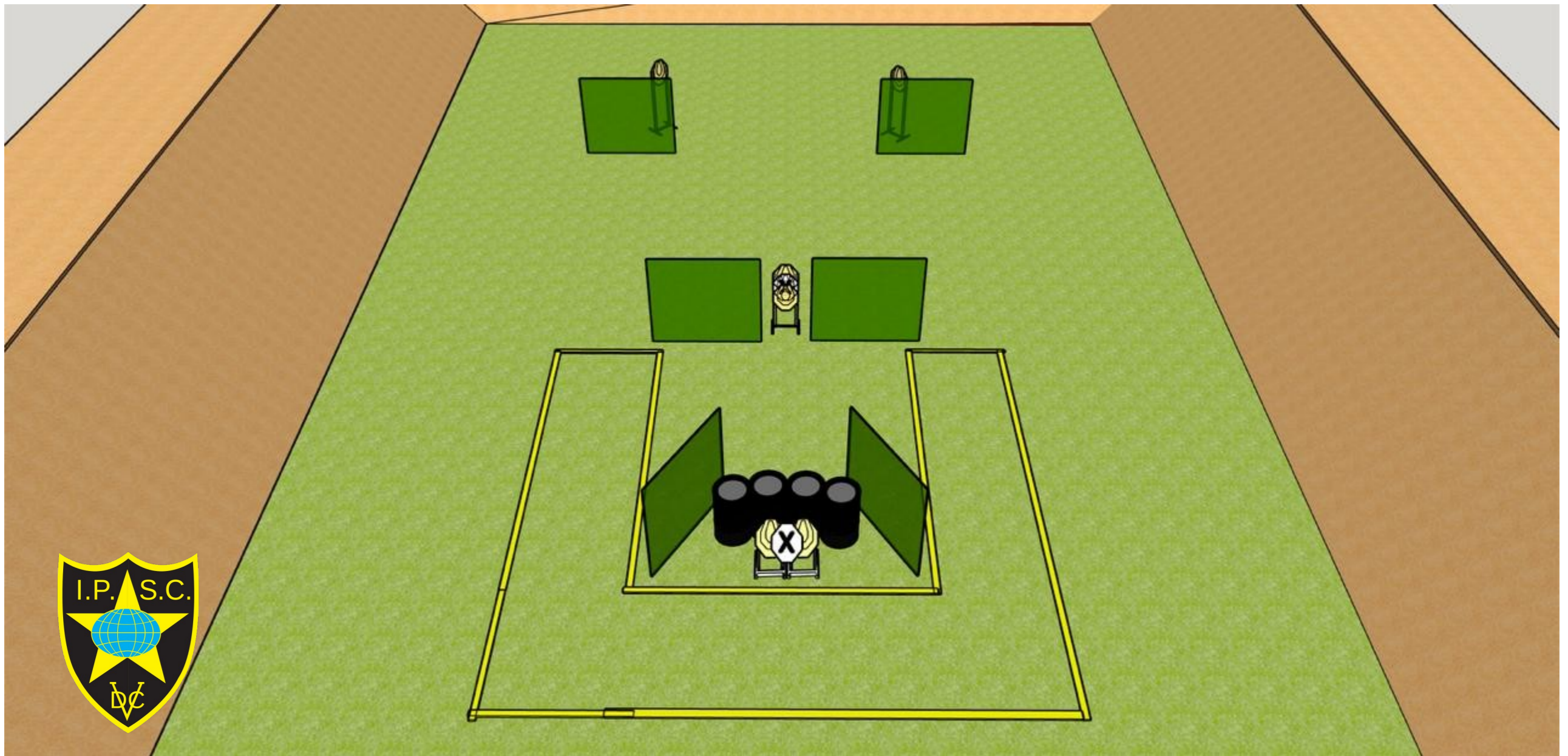
	STAGE 8 (SHORT)
TARGETS	5 IPSC TARGETS, 2 IPSC PLATES
MINIMUM NUMBER OF ROUNDS	12 (8 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	STANDING AS PER IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





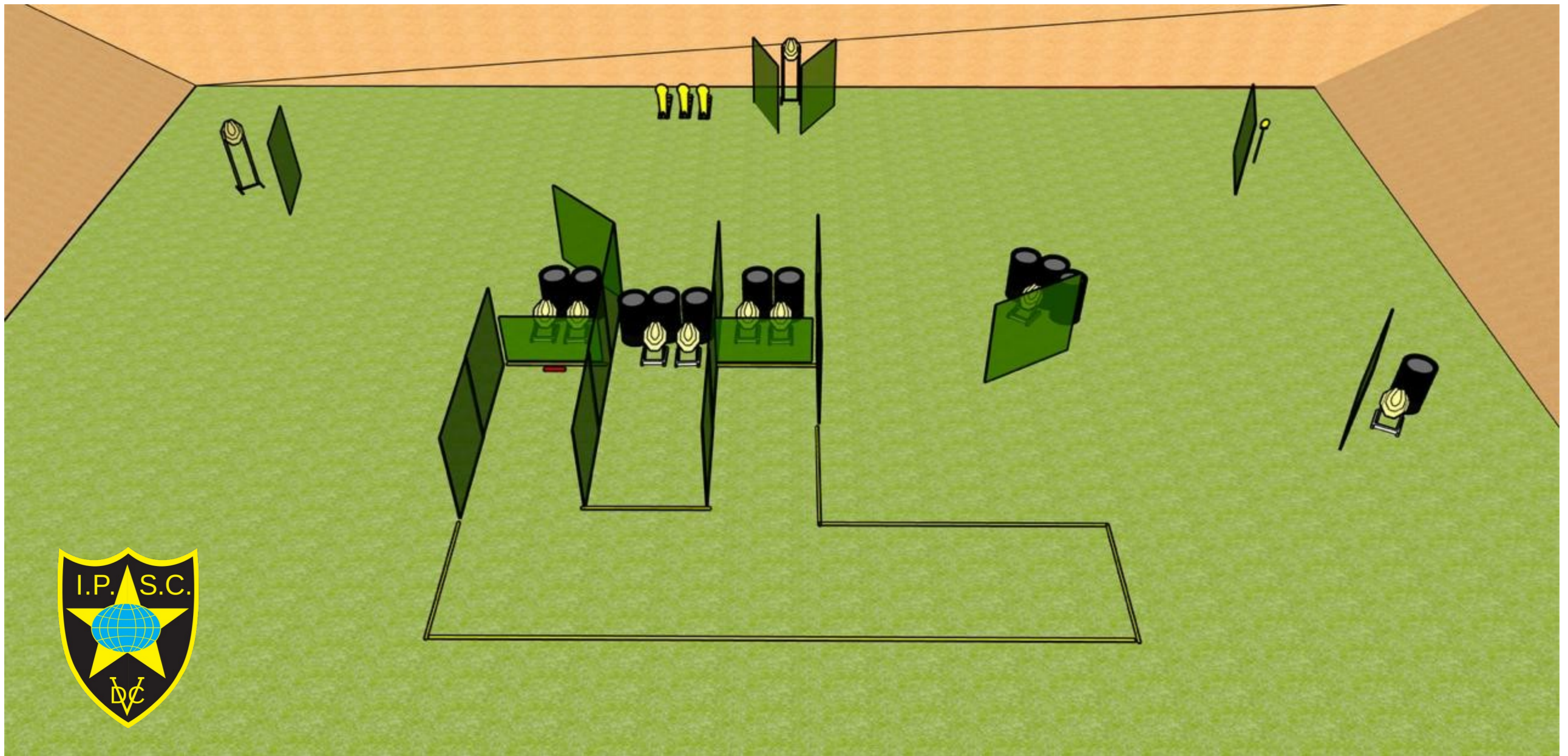
STAGE 9 (MEDIUM)	
TARGETS	11 IPSC TARGETS, 1 IPSC POPPER, 1 IPSC PLATE
MINIMUM NUMBER OF ROUNDS	24 (24 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS. POPPER 1 ACTIVATES MOVING TARGET T5 REMAINS VISIBLE AT REST.





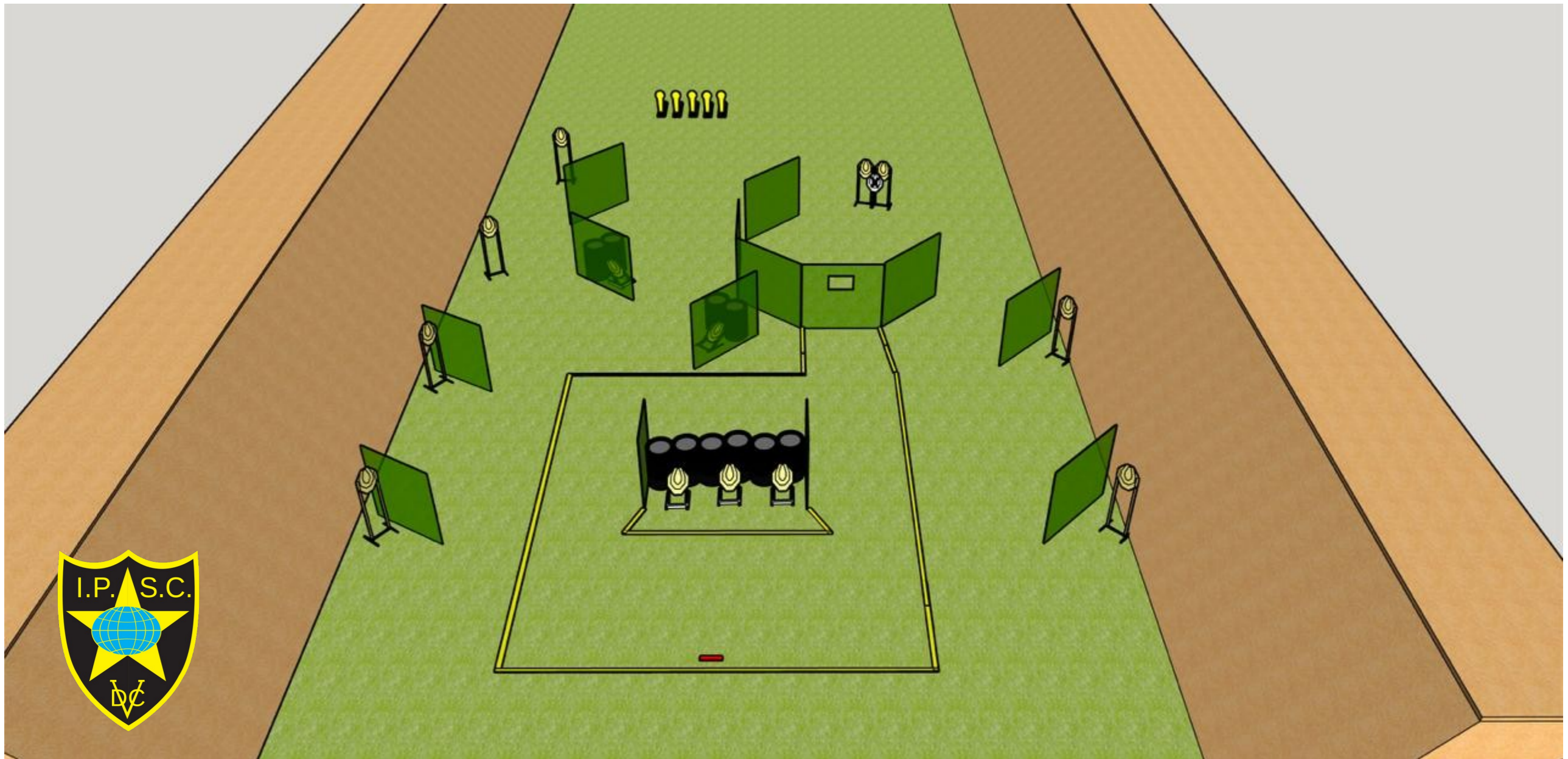
STAGE 10 (SHORT)	
TARGETS	6 IPSC TARGETS, 2 IPSC NOTSHOOT
MINIMUM NUMBER OF ROUNDS	12 (12 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	STANDING AS PER IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





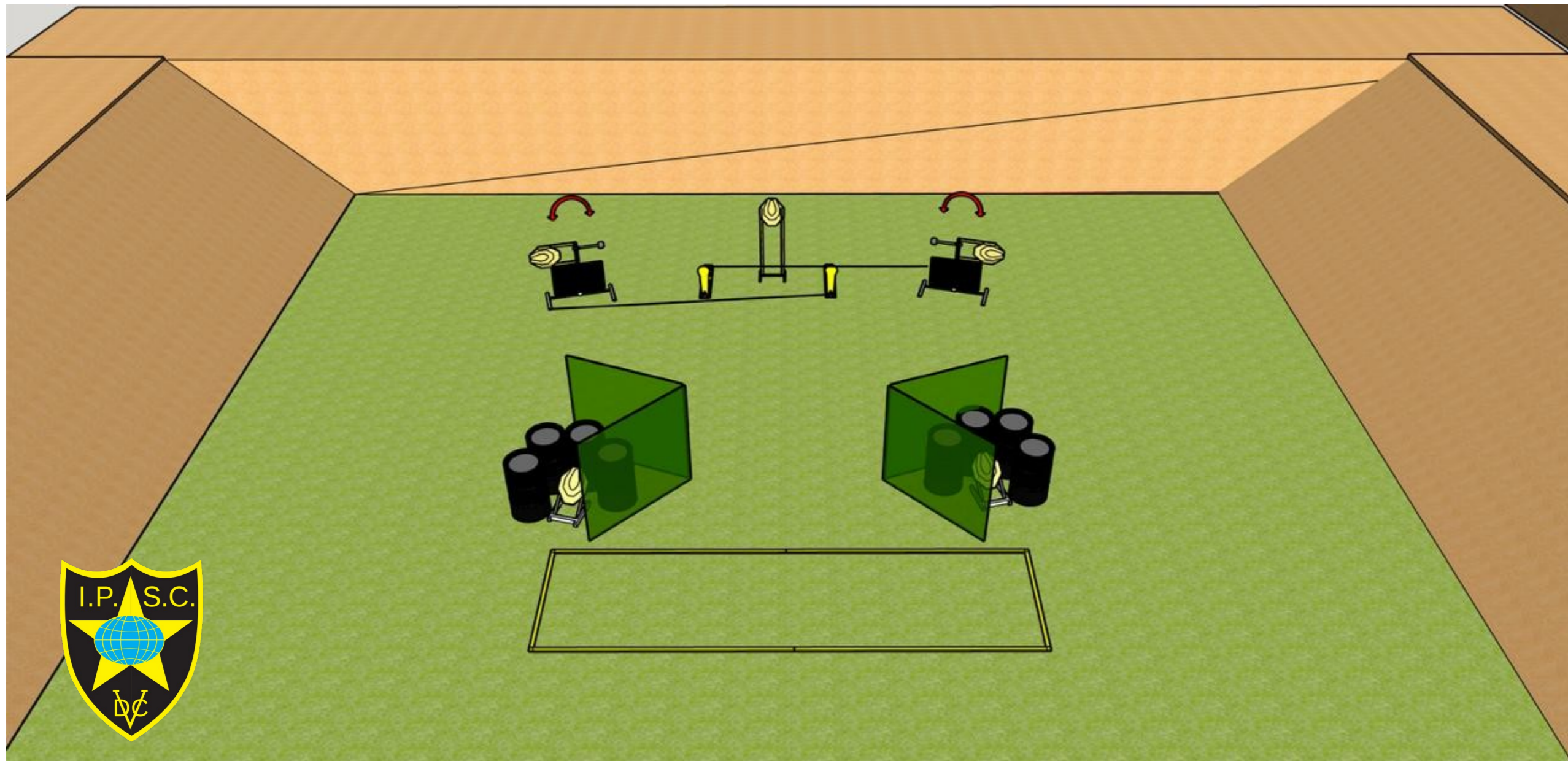
STAGE 11 (MEDIUM)	
TARGETS	10 IPSC TARGETS, 3 IPSC POPPER, 1 IPSC PLATE
MINIMUM NUMBER OF ROUNDS	24 (14 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





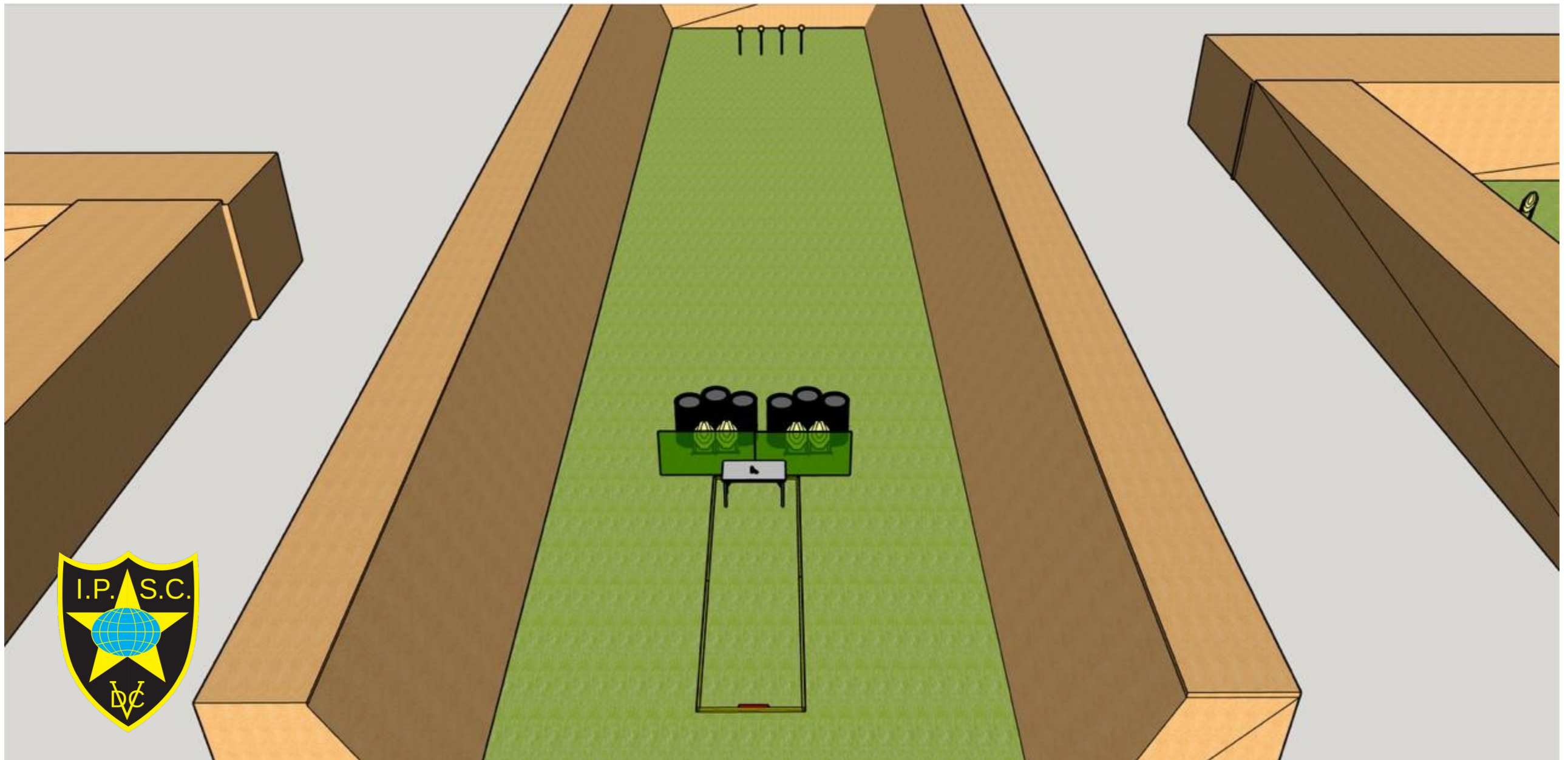
	STAGE 12 (LONG)
TARGETS	13 IPSC TARGETS, 5 IPSC POPPERS, 1 IPSC NOTSHOOT
MINIMUM NUMBER OF ROUNDS	31 (22 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





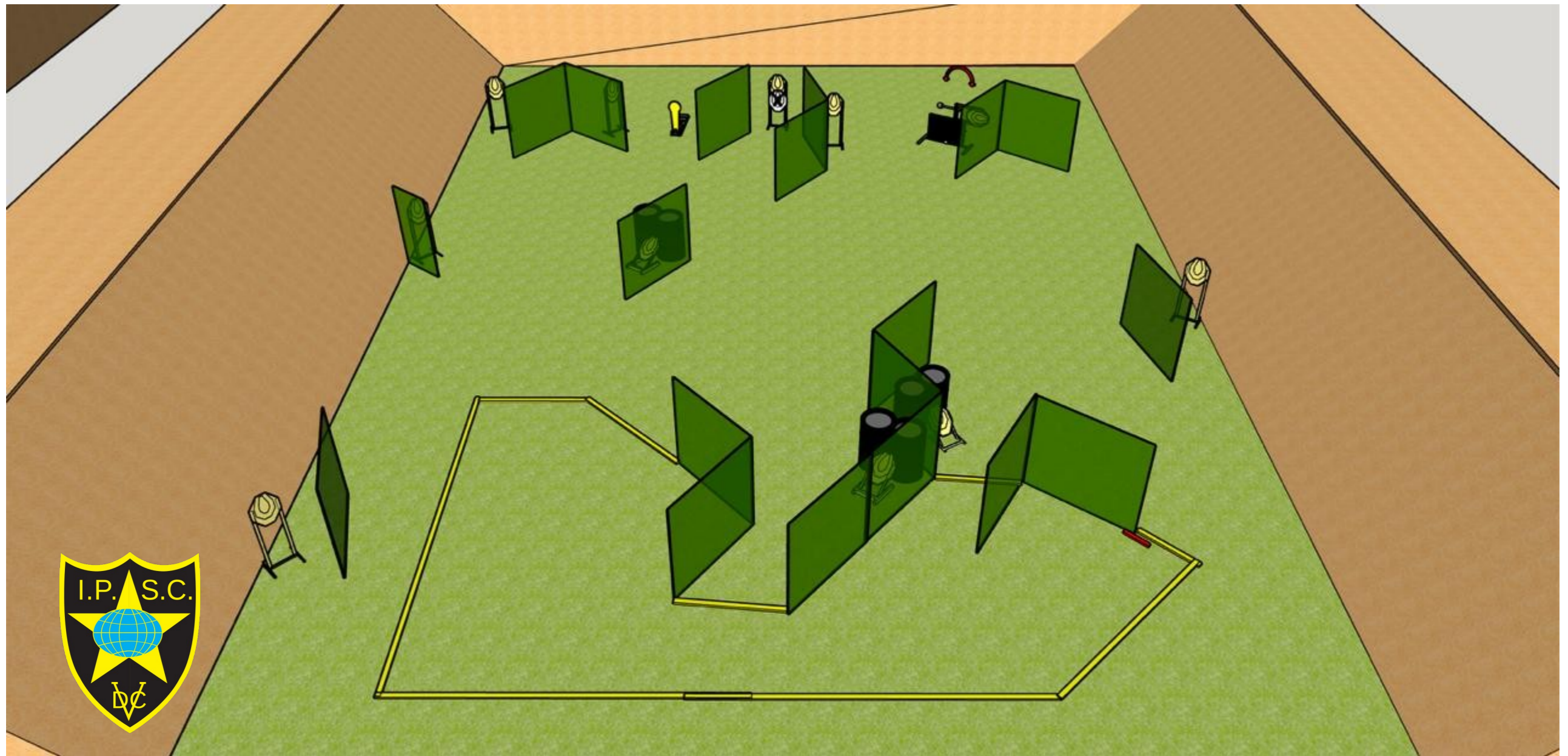
STAGE 13 (SHORT)	
TARGETS	5 IPSC TARGETS, 2 IPSC POPPERS
MINIMUM NUMBER OF ROUNDS	12 (12 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	STANDING AS PER IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS. POPPER 1 ACTIVATES MOVING TARGET T4 AND POPPER 2 ACTIVATES MOVING TARGET 2, BOTH REMAINS VISIBLE AT REST.





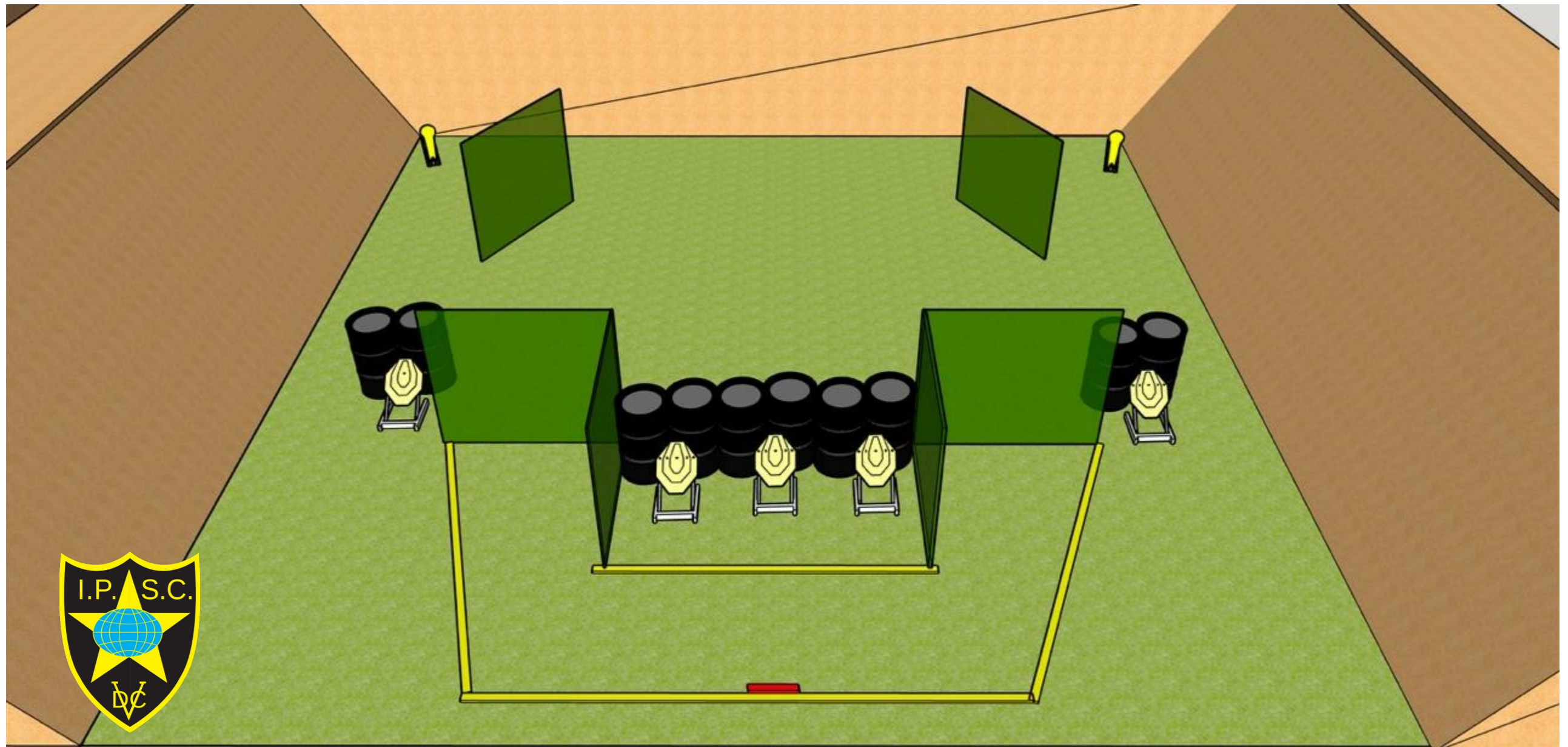
STAGE 14 (SHORT)	
TARGETS	4 IPSC TARGETS, 4 IPSC PLATES
MINIMUM NUMBER OF ROUNDS	12 (15 mts. Max.)
FIREARM READY CONDITION	UNLOADED (Chamber and magwell empty), LYING ON THE TABLE.
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.





STAGE 15 (MEDIUM)	
TARGETS	11 IPSC TARGETS, 1 IPSC POPPER, 1 IPSC NOTSHOOT
MINIMUM NUMBER OF ROUNDS	23 (19 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E1) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS. POPPER 1 ACTIVATES MOVING TARGET T8 REMAINS VISIBLE AT REST.





STAGE 16 (SHORT)	
TARGETS	5 IPSC TARGETS, 2 IPSC POPPERS
MINIMUM NUMBER OF ROUNDS	12 (15 mts. Max.)
FIREARM READY CONDITION	LOADED AND HOLSTERED
COMPETITOR READY CONDITION	BOTH FEET TOUCHING START LINE AS DEMONSTRATED - IPSC RULE 8.2.2 (Appendix E2) AS DEMONSTRATED
TIME STARTS	AUDIBLE
PROCEDURE	AT START SIGNAL, ENGAGE ALL TARGETS.

